

Cinema Booking System

Project Report

COMP20081 – Systems Software

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1 Objectives

The Aim of this assignment was to implement an on-line service booking system. The topic of the booking system was left to the discretion of the students creating it. After many considerations the decision was to make a cinema reservation system. It was also specified that the system must implement the following guidelines:

1. The system must use client server communications
2. It must manage the bookings made by the users of the system, without the use of a database.
3. It should allow users to request the available positions for a given date.
4. It should allow users to make a reservation for a given date.
5. It should allow users to cancel a booking they have made.
6. It must allow users to download currently active messages, such as special offers.
7. The system must either use Datagram Socket or Stream Socket technology.
8. The system must implement a server that supports multiple clients.

The system has two main components the server and the client; these elements also had a required level of functionality:

1. The server should keep a record of all registered users and their IP addresses.
2. The server should accept new user registrations and add them to a user list.
3. The server should accept requests from the client to log off.
4. The server must read and write reservations to and from a text file.
5. The server should receive messages.
6. The server should report free bookings for a given data, reserve a ticket, cancel a booking and send special offer messages.
7. The server should handle multiple clients concurrently
8. The server should maintain a list of available tickets for all dates available in the system.
9. The client must connect to the server and register its IP address as a valid user along with the users name
10. The client must be able to logoff from the server
11. The client must have the ability to send a message to the server specifying information on the number of bookings available for a given event, make a reservation or cancel a reservation and request information on special offers.
12. The client must asynchronously receive and display urgent messages from the server.

2 Analysis of the System

To analyse the system, preliminary flow charts were created to show a conceptual view of the system. Key concepts of the system are visualised in the flowcharts below. These diagrams were created to ensure that all aspects of the system had been considered in a logical manner before designing the system.

Client Flowchart

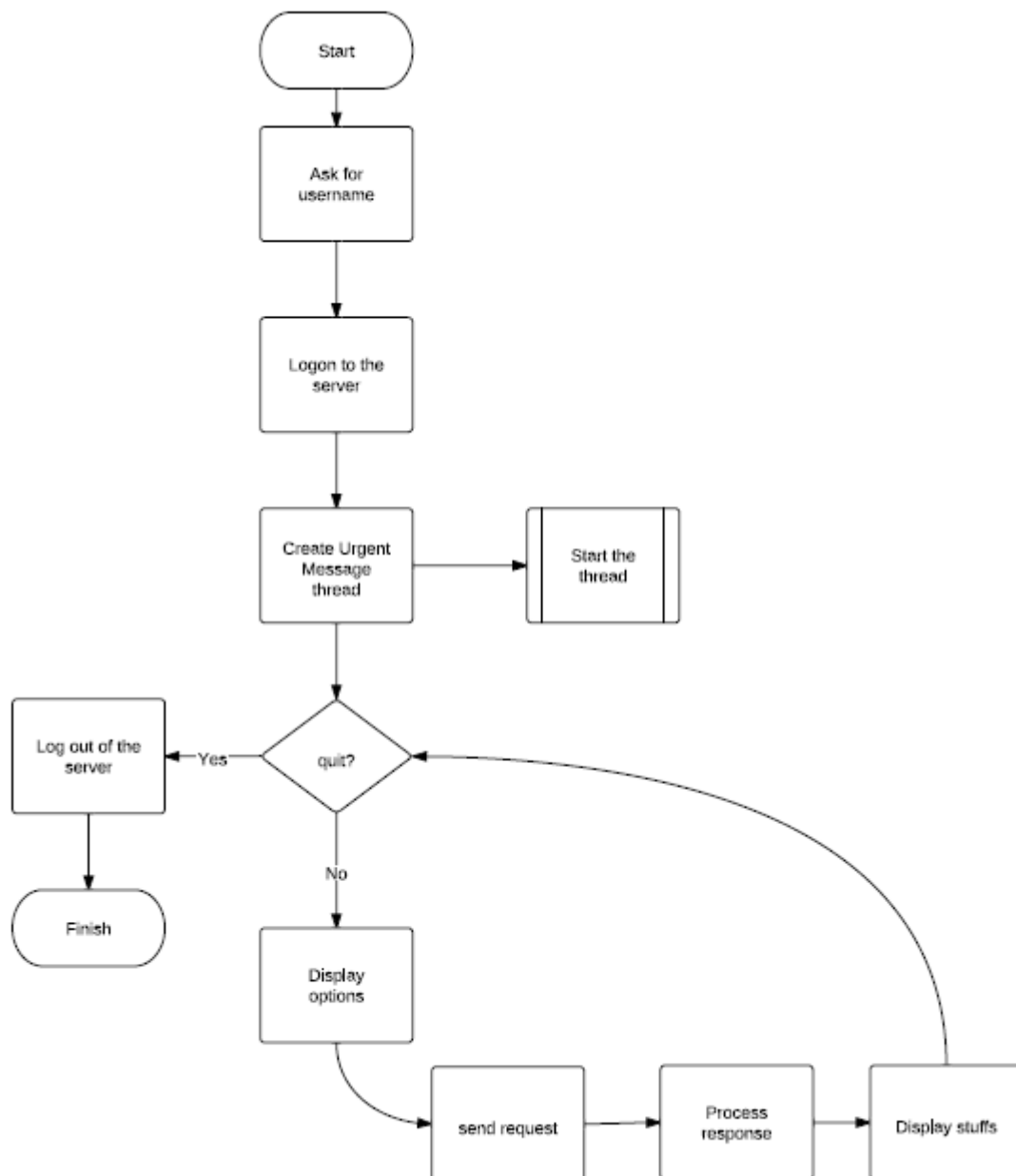


Figure 1. Client Flowchart

Command Line Thread Flowchart

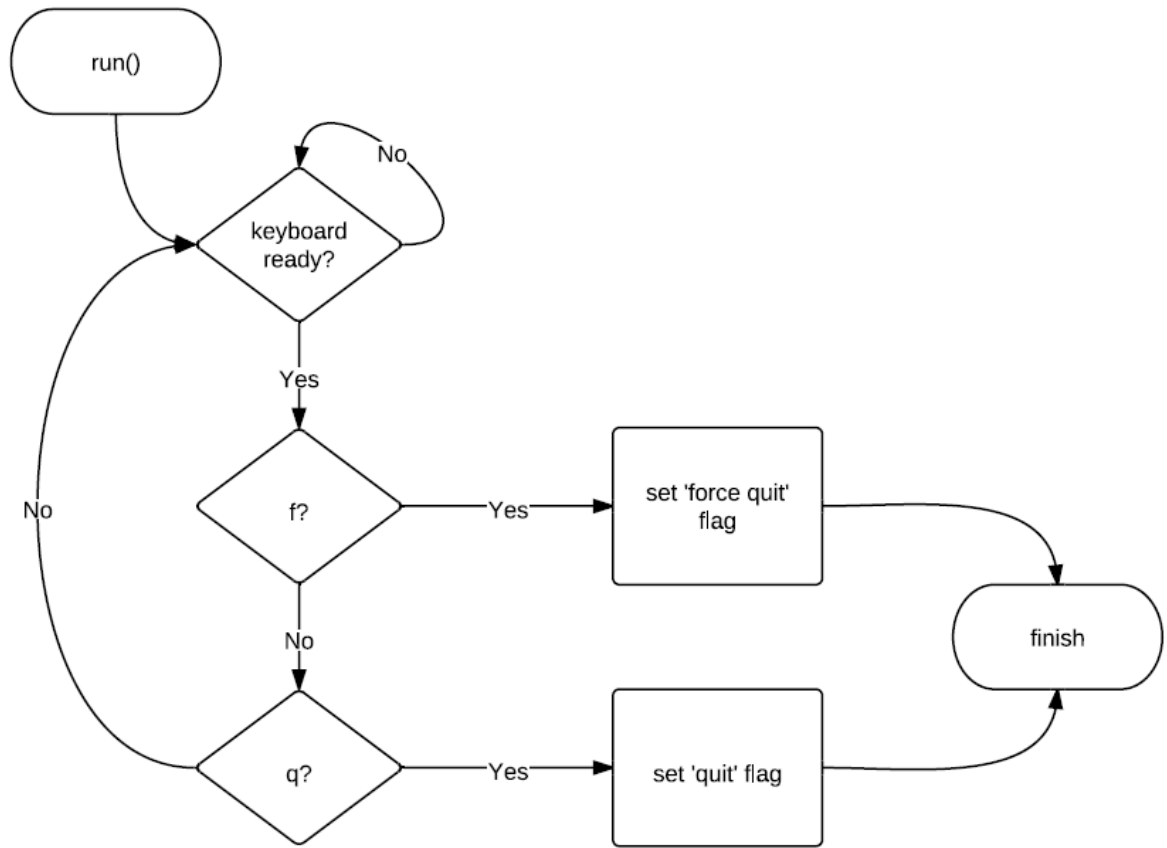


Figure 2. Command Line Thread Flowchart

Server Client Thread Flowchart

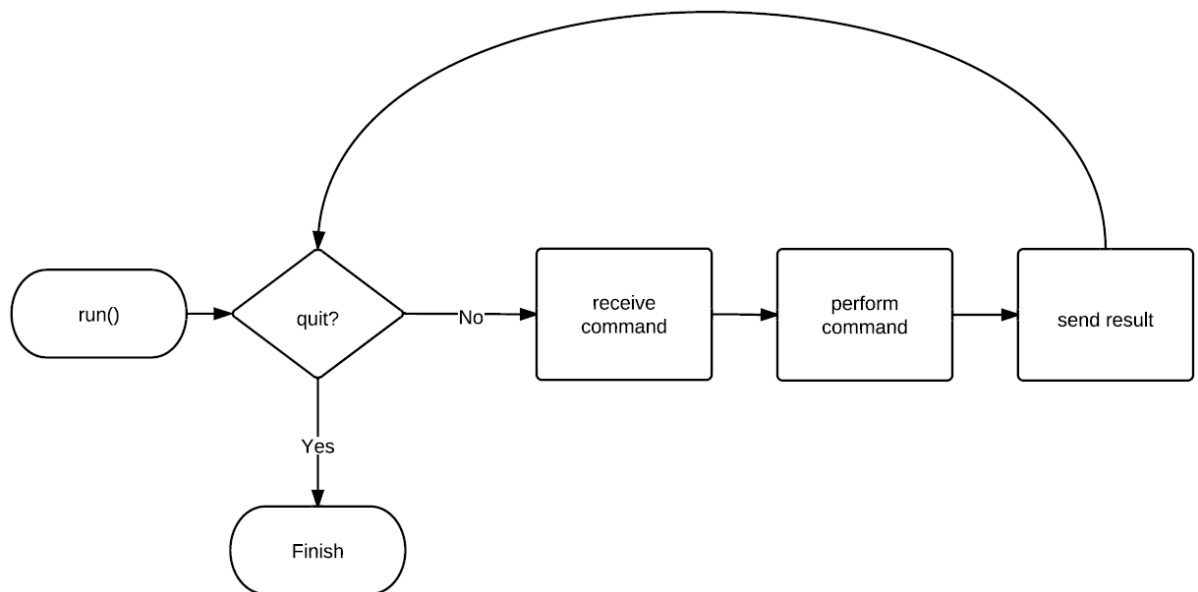


Figure 3. Server Client Thread Flowchart

Server Flowchart

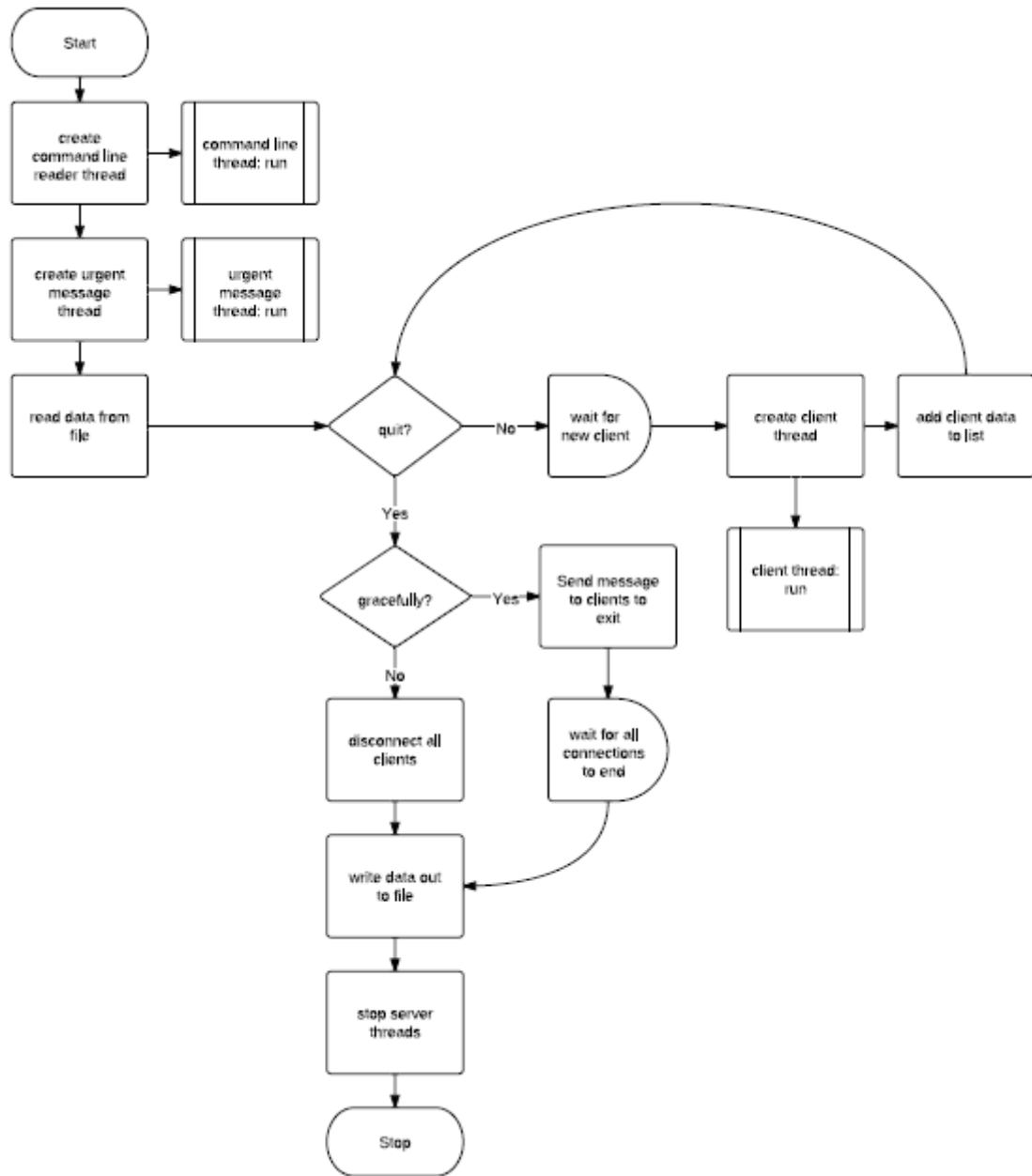


Figure 4. Server Flowchart

Urgent Message Thread Flowchart

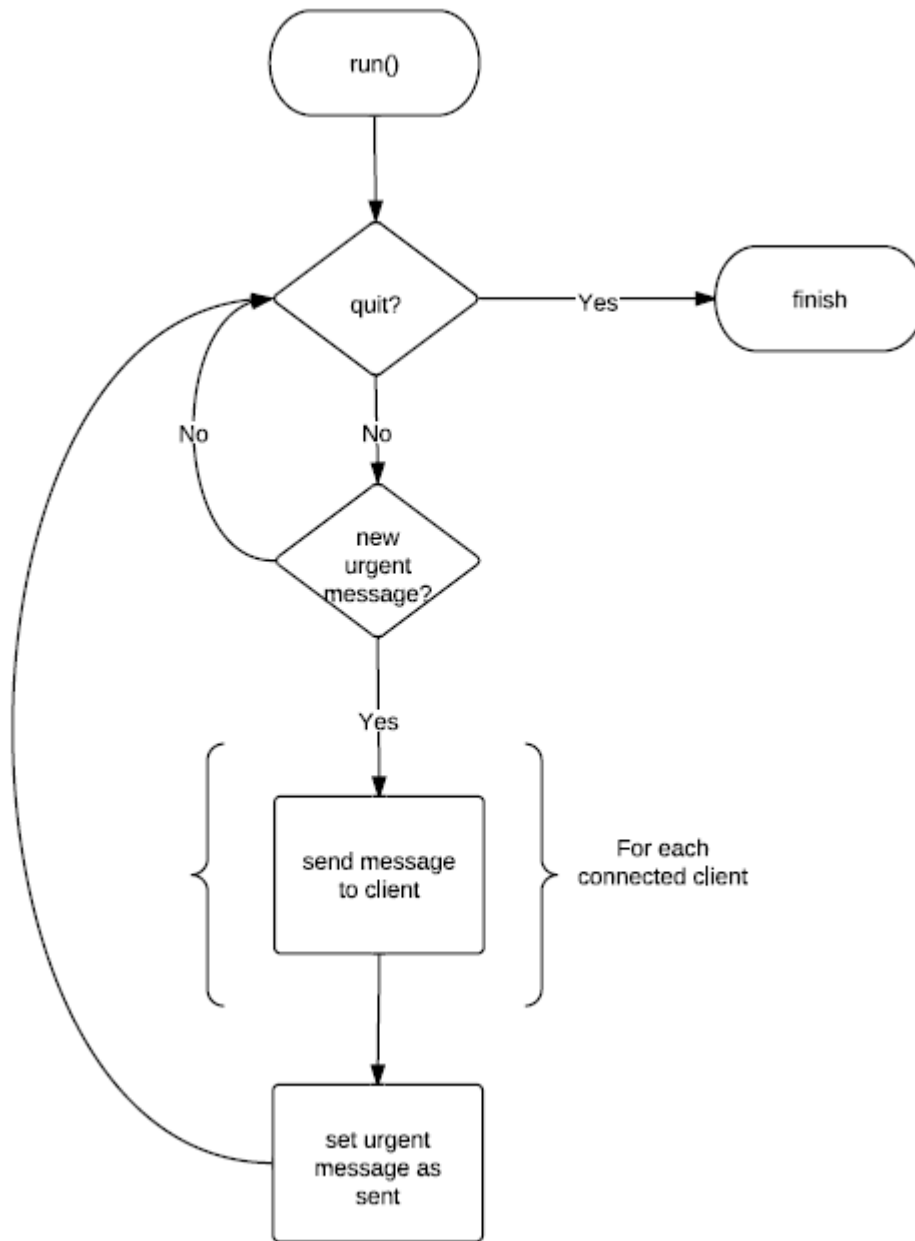


Figure 5. Urgent Message Thread Flowchart

2.1 Documentation and Revision Control

JavaDocs were created from comments in the code to document the methods and classes (Read, N and Shippey, R. 2012). This outlines each class and method's purpose and a description of how it is implemented along with JavaDocs standard parameters and return types. Using this form of documentation provides a high level explanation of the actual implementation for ease of use. Collaboration on the code was aided by having access to JavaDocs for previously written for other methods.

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After analysing the conceptual view of the system, it became apparent that revision control would be needed to keep edits and versions of the code. The version control system, GitHub, has been used to keep all changes made to the project on a centralised server so that the code can be accessed from anywhere, will be backed up, and branch-able (GitHub. 2012). The projects repository (Read, N and Shippey, R. 2012) was private during development but is now publically available for the convenience of the reader. A guide was produced to assist in using the Git tools available, shown in Appendix A.

3 Commented Code Listings

3.1 Commented Administrator Interface Code

```

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Admin;
6
7  import Server.Server;
8  import java.io.BufferedReader;
9  import java.io.File;
10 import java.io.FileInputStream;
11 import java.io.FileOutputStream;
12 import java.io.IOException;
13 import java.io.InputStreamReader;
14 import java.io.ObjectInputStream;
15 import java.io.ObjectOutputStream;
16 import java.net.Socket;
17 import java.util.Arrays;
18 import java.util.Iterator;
19 import java.util.LinkedList;
20 import shared.Request;
21
22 /**
23  * The interface class.
24  * @author Robert
25  */
26 public class Admin extends Thread {
27
28     private File filmFile;
29     private LinkedList<String> films;
30     private Socket s;
31     private ObjectOutputStream oos;
32     private ObjectInputStream ois;
33     private BufferedReader cmd;
34
35     /**
36      * Sets up the file and command line BufferedReader
37      */
38     public Admin() {
39         filmFile = new File("data" + File.separator + "films.txt");
40         cmd = new BufferedReader(new InputStreamReader(System.in));
41     }
42
43     /**
44      * Waits for the server to shut down, then presents the user with
45      * the menu and accepts input to carry out each task.
46      */
47     @Override
48     public void run() {
49         System.out.println("Waiting for the server to shutdown...");
50         waitForServer();
51         System.out.println("Server is shut down. Safe to edit text
52             files.");
53
54         readData();
55     }
56 }

```

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```
53     while (true) {
54
55         System.out.println("");
56         System.out.println("0) Add a film");
57         System.out.println("1) Remove a film");
58         System.out.println("2) View all films");
59         System.out.println("Type quit to exit");
60
61         String command = "quit";
62         try {
63             command = cmd.readLine();
64         } catch (IOException ioe) {
65         }
66
67
68         if (command.equals("quit")) {
69             break;
70         }
71
72         int option = -1;
73         try {
74             option = Integer.parseInt(command);
75         } catch (Exception e) {
76             System.err.println("Command not recognised. Try
77                                 again.");
78             continue;
79         }
80
81         int i;
82         switch (option) {
83             case 0:
84                 //<editor-fold desc="Add a film">
85                 String film = null;
86                 try {
87                     System.out.println("Enter the film name:");
88                     String filmName = cmd.readLine();
89                     System.out.println("Enter the film date: (DD-
90                                     MM-YYYY)");
91                     String filmDate = cmd.readLine();
92                     System.out.println("Enter the film time:
93                                     (HH:MM)");
94                     String filmTime = cmd.readLine();
95                     System.out.println("Enter the films
96                                     capacity:");
97                     String filmCapacity = cmd.readLine();
98
99                     film = filmName + "," + filmDate + "," +
100                            filmTime + "," + filmCapacity + "," +
101                            "0";
102                 } catch (Exception e) {
103                     System.err.println("Something very bad
104                                     happened. Your data wasn't saved.");
105                     System.err.println("Please try again.");
106                     continue;
107                 }
108             }
109         if (film != null) {
110             films.add(film);
111         }
112         System.out.println("Item sucessfully added!");
113     }
114 }
```

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```
107         break;
108         //</editor-fold>
109     case 1:
110         //<editor-fold desc="Remove a film">
111         System.out.println("Please select a film to
112                             delete");
113         Iterator<String> it = films.iterator();
114         i = 0;
115         while (it.hasNext()) {
116             System.out.println((i++) + " " + it.next());
117         }
118         try {
119             int item = Integer.parseInt(cmd.readLine());
120             films.remove(item);
121         } catch (Exception e) {
122             System.err.println("Something very bad
123                                 happened. Your data wasn't saved.");
124             System.err.println("Please try again.");
125         }
126         System.out.println("Item successfully removed!");
127         break;
128         //</editor-fold>
129     case 2:
130         System.out.println("All films: ");
131         Iterator<String> itt = films.iterator();
132         i = 0;
133         while (itt.hasNext()) {
134             System.out.println((i++) + " " + itt.next());
135         }
136         break;
137     default:
138         System.err.println("Command not recognised. Try
139                             again.");
140         continue;
141     }
142 }
143 writeData();
144 }
145 /**
146  * Hooks up a socket to the server, if it fails then the server is
147  * down and it will break, otherwise it will carry on looping.
148  */
149 private void waitForServer() {
150     while (true) {
151         try {
152             s = new Socket(Editor.server, 2000);
153             oos = new ObjectOutputStream(s.getOutputStream());
154             ois = new ObjectInputStream(s.getInputStream());
155             oos.writeObject("ADMINISTRATOR");
156             ois.readObject();
157             oos.writeObject(new Request(Request.LOG_OFF));
158             s.close();
159         } catch (Exception e) {
160             break;
161         }
162     }
163 }
```

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```
164     }
165
166
167     /**
168     * Reads the data from the file into the linked list
169     */
170     private void readData() {
171         films = new LinkedList<String>();
172         try {
173             if (filmFile.exists()) {
174                 FileInputStream ff = new FileInputStream(filmFile);
175                 byte[] fileBytes = new byte[ff.available()];
176                 ff.read(fileBytes);
177                 String filmsString = new String(fileBytes);
178                 String[] film = filmsString.split(Server.endLine);
179                 if (!film[0].equals("")) {
180                     films.addAll(Arrays.asList(film));
181                 } else {
182                     films = null;
183                 }
184             }
185         } catch (IOException ioe) {
186             films = null;
187             System.err.println("Could not read data from
188                                 data/films.txt");
189         }
190
191     /**
192     * Iterates over the linked list and writes the data out to the
193     * file.
194     */
195     private void writeData() {
196         try {
197             filmFile.getParentFile().mkdirs();
198             filmFile.createNewFile();
199         } catch (Exception e) {
200         }
201         try {
202             FileOutputStream pw = new FileOutputStream(filmFile);
203             Iterator<String> it = films.iterator();
204             while (it.hasNext()) {
205                 pw.write((it.next() + "\r\n").getBytes());
206             }
207             pw.flush();
208         } catch (Exception e) {
209             System.err.println("Could not save data.");
210         }
211     }
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```

```
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Admin;
6
7  /**
8  * Class to hold the entry point for the Administrator interface.
9  * @author Robert
```

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```
10 */
11 public class Editor {
12
13     /**
14      * Host name of the server.
15      */
16     public static String server;
17
18     /**
19      * Entry point of the Administrator interface. Checks that one
20      * argument has been passed in.
21      * @param args the host of the server
22      */
23     public static void main(String[] args) {
24         if (args.length == 1) {
25             server = args[0];
26             Admin a = new Admin();
27             a.start();
28         } else {
29             System.err.println("Error. Usage: java -cp Task2.jar
30                                 Admin.Editor <host>");
31             System.exit(0);
32         }
33     }
34 }
```

3.2 Commented Client Code

```
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package Client;
6
7 /**
8  * Class to hold the main function.
9  * @author Robert and Nathan
10 */
11 public class Client {
12     private static String Server = "localhost";
13     /**
14      * Get the IP address or hostname of the server, as passed it via
15      * args.
16      * @return a String representation of the server's location
17      */
18     public static String getServer(){ return Server;}
19     /**
20      * Entry point into the client.
21      * Pass in the IP address or host name of the server as the first
22      * and only arg
23      * @param arg location of the server
24      */
25     public static void main(String arg[]) {
26         if(arg.length == 1){
27             Client.Server = arg[0];
28             Login frame = new Login();
29         } else {
30             System.err.println("Error. Argument should be IP
31                                 address/host name of the server");
32         }
33     }
34 }
```

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```
29     }
30
31     }
32 }
33
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Client;
6
7  import java.io.IOException;
8  import java.io.ObjectInputStream;
9  import java.io.ObjectOutputStream;
10 import java.net.Socket;
11 import javax.swing.JOptionPane;
12 import shared.Booking;
13 import shared.Request;
14 import shared.Response;
15
16 /**
17  * The clients communication with the server
18  * @author Robert
19  */
20 public class Comms {
21
22     private Socket server;
23     private ObjectInputStream in;
24     private ObjectOutputStream out;
25     private String user;
26     private Booking[] reservations;
27
28     /**
29      * Create a new session with the server. Uses the argument passed
30      * in as the address to connect to.
31      * Sets the ObjectStream too.
32      * @throws IOException can't connect to the server
33      */
34     public Comms() throws IOException {
35         server = new Socket(Client.getServer(), 2000);
36         server.setSoTimeout(0);
37         in = new ObjectInputStream(server.getInputStream());
38         out = new ObjectOutputStream(server.getOutputStream());
39     }
40
41     /**
42      * Log on to the server and get back the users reservations.
43      * @param name the users name
44      */
45     public void logon(String name) {
46         user = name;
47         try {
48             out.writeObject(user);
49             Object[] r = (Object[]) in.readObject();
50             if (r != null) {
51                 Booking[] a = new Booking[r.length];
52                 int i = 0;
53                 for (Object o : r) {
54                     a[i++] = (Booking) o;
55                 }
56             }
57         } catch (IOException e) {
58             // TODO Auto-generated catch block
59             e.printStackTrace();
60         }
61     }
62 }
63 }
```

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```
55
56         reservations = a;
57     }
58     } catch (ClassNotFoundException cnf) {
59     } catch (IOException ioe) {
60     }
61 }
62
63 /**
64  * Sends Log off to the server to finish the session, then close
65  * the socket.
66  */
67 public void logoff() {
68     try {
69         out.writeObject(new Request(Request.LOG_OFF));
70         server.close();
71     } catch (IOException e) {
72         System.err.println(e.getMessage());
73     }
74 }
75
76 /**
77  * Get how long the reservations array is
78  * @return reservations.length
79  */
80 public int getReservationsLength() {
81     if (reservations == null) {
82         return 0;
83     }
84     return reservations.length;
85 }
86
87 /**
88  * Get a specific reservation
89  * @param i the index of the reservation
90  * @return the reservation indexed by i
91  * @throws ArrayIndexOutOfBoundsException
92  */
93 public Booking getReservation(final int i) throws
94     ArrayIndexOutOfBoundsException {
95     if (i >= reservations.length || i < 0) {
96         throw new ArrayIndexOutOfBoundsException("Out of bounds.
97             Use getReservationLength.");
98     } else {
99         return reservations[i];
100     }
101 }
102
103 /**
104  * Get local or remote reservations that are owned by this user and
105  * format them in a comma separated format.
106  * @param refresh use true to get new data from the server, false
107  * to use local cache
108  * @return all reservations as Strings.
109  */
110 public String[] getAllReservationsAsStrings(boolean refresh) {
111     if (refresh) {
112         Request r = new Request(Request.MY_RESERVATIONS);
113         Response response = sendRequest(r);
114         Object[] objs = response.getResponseObjects();
115         if (objs == null) {
```

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```
111         String[] n = {" "};
112         return n;
113     }
114     Booking[] bookings = new Booking[objs.length];
115     for (int x = 0; x < objs.length; x++) {
116         bookings[x] = (Booking) objs[x];
117     }
118     reservations = bookings;
119 }
120 return getAllReservationsAsStrings();
121 }
122
123 /**
124  * Get local reservations formatted as comma separated Strings
125  * @return all reservations as Strings
126  */
127 public String[] getAllReservationsAsStrings() {
128     if (reservations == null) {
129         String[] r = {" "};
130         return r;
131     }
132     String[] r = new String[reservations.length];
133     for (int x = 0; x < r.length; x++) {
134         r[x] = reservations[x].getFilm().getName() + ", "
135             + reservations[x].getFilm().getDate() + ", "
136             + reservations[x].getFilm().getTime() + ", "
137             + reservations[x].getSeats();
138     }
139     return r;
140 }
141
142 /**
143  * Sends a Request object to the server. Ensure that it was
144  * constructed with a static string from Request.
145  * This will return null if any exception is caught.
146  * @param r the request
147  * @return the Response object created by the server or null.
148  */
149 public Response sendRequest(Request r) {
150     try {
151         r.setName(user);
152         out.writeObject(r);
153         return (Response) in.readObject();
154     } catch (Exception e) {
155         JOptionPane.showMessageDialog(null, e.getMessage());
156     }
157     return null;
158 }
159
160 /**
161  * Requests the list of films from the server, removes duplicated,
162  * then returns them as Strings.
163  * @return Film names as Strings
164  */
165 public String[] getFilmNames() {
166     Request r = new Request(Request.FILMS);
167     Response response = sendRequest(r);
168     Object[] filmObjs =
169         removeDuplicates(response.getResponseObjects());
170     if (filmObjs == null) {
```


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```
169         String[] n = {" "};
170         return n;
171     }
172     String[] films = new String[filmObjs.length];
173     for (int x = 0; x < filmObjs.length; x++) {
174         films[x] = (String) filmObjs[x];
175     }
176     return films;
177 }
178
179 /**
180  * Requests the list of dates of the films with the name passed in
181  * from the server, removes duplicated, then returns them as
182  * Strings.
183  * @param film the film name
184  * @return Strings of dates
185  */
186 String[] getFilmDates(String film) {
187     Request req = new Request(Request.FILM_DATES);
188     req.setFilm(film);
189
190     Response response = sendRequest(req);
191     Object[] obj = removeDuplicates(response.getResponseObjects());
192     if(obj == null){
193         String[] n = {" "};
194         return n;
195     }
196     String[] r = new String[obj.length];
197     for (int x = 0; x < obj.length; x++) {
198         r[x] = (String) obj[x];
199     }
200     return r;
201 }
202
203 /**
204  * Requests the list of dates of the films with the name passed in
205  * from the server, removes duplicated, then returns them as
206  * Strings.
207  * @param film the film name
208  * @param date the film date
209  * @return String of times
210  */
211 String[] getFilmDateTimes(String film, String date) {
212     Request req = new Request(Request.FILM_DATE_TIMES);
213     req.setFilm(film);
214     req.setDate(date);
215
216     Response response = sendRequest(req);
217     Object[] obj = removeDuplicates(response.getResponseObjects());
218     if (obj != null) {
219         String[] r = new String[obj.length];
220         for (int x = 0; x < obj.length; x++) {
221             r[x] = (String) obj[x];
222         }
223         return r;
224     } else {
225         String[] n = {" "};
226         return n;
227     }
228 }
```

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```
226
227  /**
228   * Gets, from the server, an array of available seats. If the film
    is fully booked it will return 0 to capacity.
229   * @param film the film name
230   * @param date the film date
231   * @param time the film time
232   * @return the seats as Strings
233   */
234  String[] getFilmDateTimeSeats(String film, String date, String
    time) {
235      Request req = new Request(Request.FILM_DATE_TIME_SEATS);
236      req.setFilm(film);
237      req.setDate(date);
238      req.setTime(time);
239
240      Response response = sendRequest(req);
241      Object[] obj = removeDuplicates(response.getResponseObjects());
242      if (obj == null) {
243          String[] n = {" "};
244          return n;
245      }
246      String[] r = new String[obj.length];
247      for (int x = 0; x < obj.length; x++) {
248          r[x] = (String) obj[x];
249      }
250      return r;
251  }
252
253  /**
254   * Removes duplicated of any Object array.
255   * Used for removing duplications in the dropdown boxes.
256   * @param objs any object array
257   * @return a new Object array with no duplications
258   */
259  private Object[] removeDuplicates(final Object[] objs) {
260      if (objs == null || objs.length == 0) {
261          return null;
262      }
263      int count = 1;
264      boolean[] unique = new boolean[objs.length];
265      unique[0] = true;
266      for (int x = 1; x < objs.length; x++) {
267          unique[x] = true;
268          for (int y = 0; y < x; y++) {
269              if ((objs[x].toString().equals(objs[y].toString())) {
270                  unique[x] = false;
271                  break;
272              }
273          }
274          if (unique[x]) {
275              count++;
276          }
277      }
278
279      Object[] r = new Object[count];
280      int i = 0;
281      for (int x = 0; x < objs.length; x++) {
282          if (unique[x]) {
283              r[i++] = objs[x];
284          }
285      }
286  }
```

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```
285     }
286     return r;
287 }
288 }
289

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Client;
6
7  import java.awt.BorderLayout;
8  import java.awt.GridLayout;
9  import java.awt.event.ActionEvent;
10 import java.awt.event.ActionListener;
11 import java.awt.event.KeyEvent;
12 import java.awt.event.KeyListener;
13 import java.io.IOException;
14 import javax.swing.JButton;
15 import javax.swing.JFrame;
16 import javax.swing.JLabel;
17 import javax.swing.JOptionPane;
18 import javax.swing.JPanel;
19 import javax.swing.JTextField;
20 import javax.swing.WindowConstants;
21
22 /**
23  * A Login GUI that connects to the server.
24  * @author Robert and Nathan
25  */
26 public class Login extends JFrame implements ActionListener,
27     KeyListener {
28
29     private static final long serialVersionUID = 1L;
30     private JButton submit;
31     private JPanel panel;
32     private JLabel usernameLabel;
33     private JTextField usernameText;
34     private Comms server;
35
36     /**
37      * Creates elements and adds them to this instance of Login, sets
38      * up ActionListeners to this instance.
39      */
40     public Login() {
41
42         usernameLabel = new JLabel();
43         usernameLabel.setText("Username:");
44         usernameText = new JTextField(15);
45         usernameText.addKeyListener(this);
46
47         submit = new JButton("SUBMIT");
48
49         panel = new JPanel(new GridLayout(3, 1));
50         panel.add(usernameLabel);
51         panel.add(usernameText);
52         panel.add(submit);
53
54         add(panel, BorderLayout.CENTER);
55         submit.addActionListener(this);
56     }
57 }
```

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```
54     setTitle("LOGIN FORM");
55
56     setDefaultCloseOperation(WindowConstants.EXIT_ON_CLOSE);
57     setLocationRelativeTo(null);
58     setSize(300, 100);
59     setVisible(true);
60 }
61
62 /**
63  * Makes a new connection to the server (exits if it can't connect)
64  * and logs the name with the server's session.
65  * Constructs a new Menu page and shows it, hides and disposes of
66  * this page.
67  * @param ae
68  */
69 @Override
70 public void actionPerformed(ActionEvent ae) {
71     try {
72         server = new Comms();
73     } catch (IOException e) {
74         JOptionPane.showMessageDialog(null, e.getMessage());
75         System.exit(0);
76     }
77     String name = usernameText.getText();
78     server.logon(name);
79
80     Menu page = new Menu(server);
81     this.setVisible(false);
82     page.setVisible(true);
83     this.dispose();
84 }
85
86 /**
87  * Listens for an enter key press, runs actionPerformed when it's
88  * found.
89  * @param ke
90  */
91 @Override
92 public void keyReleased(KeyEvent ke) {
93     if (ke.getKeyChar() == '\n') {
94         actionPerformed(null);
95     }
96 }
97
98 /**
99  * Not implemented.
100  * @param ke
101  */
102 @Override
103 public void keyTyped(KeyEvent ke) {
104 }
105
106 /**
107  * Not implemented.
108  * @param ke
109  */
110 @Override
111 public void keyPressed(KeyEvent ke) {
112 }
```

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112

```
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Client;
6
7  import java.awt.event.ActionEvent;
8  import java.awt.event.ActionListener;
9  import java.awt.event.ItemEvent;
10 import java.awt.event.ItemListener;
11 import java.awt.event.WindowEvent;
12 import java.awt.event.WindowListener;
13 import javax.swing.*;
14 import javax.swing.event.ChangeEvent;
15 import javax.swing.event.ChangeListener;
16 import shared.Request;
17 import shared.Response;
18
19 /**
20 * The main menu GUI
21 * @author Robert and Nathan
22 */
23 public class Menu extends JFrame implements WindowListener,
24         ActionListener, ChangeListener, ItemListener {
25
26     private static final long serialVersionUID = 1L;
27     private final Comms server;
28     private Urgent messages;
29     private JComboBox CBFilmDropdown;
30     private JComboBox CBDateDropdown;
31     private JComboBox CBTimeDropdown;
32     private JComboBox CBSeatsDropdown;
33     private JTextArea DealsText;
34     private JComboBox ABBookingDropdown;
35     private JSpinner ABSeatsSpinner;
36     private JComboBox DBBookingDropdown;
37     private final JTabbedPane tabbedGUI;
38
39     /**
40     * Constructs a menu. Adds elements to the tabbed view, adds
41     * listeners.
42     * @param s the instance that deals with this session on the server
43     */
44     public Menu(Comms s) {
45
46         super("Client GUI");
47         this.server = s;
48
49         messages = new Urgent();
50         messages.start();
51
52         tabbedGUI = new JTabbedPane();
53         tabbedGUI.addChangeListener(this);
54
55         // Pane 1
56
57         JPanel panell = new JPanel();
```

Systems Software Cinema Booking Report

```
58
59     // label for film
60
61     JLabel labelFilm = new JLabel("Film", SwingConstants.LEFT);
62     panell.add(labelFilm);
63
64     // dropdown box for films
65
66
67     String CBfilm[] = server.getFilmNames();
68     CBFilmDropdown = new JComboBox(CBfilm);
69     CBFilmDropdown.addItemListener(this);
70     panell.add(CBFilmDropdown);
71
72     // label for date
73
74     JLabel labelDates = new JLabel("Dates", SwingConstants.LEFT);
75     panell.add(labelDates);
76
77     // Dropdown box for date
78
79
80     String CBdate[] = server.getFilmDates((String)
81         CBFilmDropdown.getModel().getSelectedItem());
82     CBDateDropdown = new JComboBox(CBdate);
83     CBDateDropdown.addItemListener(this);
84     panell.add(CBDateDropdown);
85
86     // label for time
87
88     JLabel labelTime = new JLabel("Time", SwingConstants.LEFT);
89     panell.add(labelTime);
90
91     // Dropdown box for time
92
93     String time[] = server.getFilmDateTimes((String)
94         CBFilmDropdown.getModel().getSelectedItem(),
95         (String) CBDateDropdown.getModel().getSelectedItem());
96     CBTimeDropdown = new JComboBox(time);
97     CBTimeDropdown.addItemListener(this);
98     panell.add(CBTimeDropdown);
99
100    // label for Seats
101
102    JLabel labelSeats = new JLabel("No of Seats",
103        SwingConstants.LEFT);
104    panell.add(labelSeats);
105
106    // Dropdown box for No of Seats
107
108
109    String seats[] = server.getFilmDateTimeSeats((String)
110        CBFilmDropdown.getModel().getSelectedItem(),
111        (String) CBDateDropdown.getModel().getSelectedItem(),
112        (String) CBTimeDropdown.getModel().getSelectedItem());
113    CBSeatsDropdown = new JComboBox(seats);
114    panell.add(CBSeatsDropdown);
115
116    // button for submit
117
118
119    JButton SUBMIT = new JButton("SUBMIT");
```

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```
115     SUBMIT.addActionListener(this);
116     SUBMIT.setActionCommand("create");
117     panell.add(SUBMIT);
118
119     // adding tab to tabbed gui
120
121     tabbedGUI.addTab("Create Booking", null, panell, "First
122                     Panel");
123
124     // pane 2
125     JPanel panel2 = new JPanel();
126
127     // adding Booking label
128
129     JLabel labelBooking = new JLabel("Booking",
130                                     SwingConstants.LEFT);
131     panel2.add(labelBooking);
132
133     // adding booking dropdown box
134
135     String booking[] = server.getAllReservationsAsStrings();
136     ABBookingDropdown = new JComboBox(booking);
137     panel2.add(ABBookingDropdown);
138
139     // adding Booking label
140
141     JLabel labelAmendSeats = new JLabel("New No of Seats",
142                                       SwingConstants.LEFT);
143     panel2.add(labelAmendSeats);
144
145     // No of seats spinner
146
147     ABSeatsSpinner = new JSpinner();
148
149     String noOfSeats[] = {"0"};
150     String ABseats = "0";
151     ABSeatsSpinner.setModel(new SpinnerListModel(noOfSeats));
152     ABSeatsSpinner.getModel().setValue(noOfSeats[0]);
153     panel2.add(ABSeatsSpinner);
154
155     String reservation = (String)
156         ABBookingDropdown.getModel().getSelectedItem();
157     if (!reservation.equals("")) {
158         String data[] = reservation.split(",");
159         String ABfilm = data[0].trim();
160         String ABdate = data[1].trim();
161         String ABtime = data[2].trim();
162         ABseats = data[3].trim();
163
164         ABSeatsSpinner.setModel(new
165             SpinnerListModel(server.getFilmDateSeats(ABfilm, ABdate,
166             ABtime)));
167         //ABSeatsSpinner.getModel().setValue(ABseats);
168     }
169
170     // amend booking submit button
171
172     JButton SUBMIT2 = new JButton("SUBMIT");
173     SUBMIT2.addActionListener(this);
```

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```
170     SUBMIT2.setActionCommand("amend");
171     panel2.add(SUBMIT2);
172
173     tabbedGUI.addTab("Amend Booking", null, panel2, "Second
                          Panel");
174
175     // pane 3
176
177     JPanel panel3 = new JPanel();
178
179     // label for Delete Booking
180
181     JLabel labelDeleteBooking = new JLabel("Booking",
                          SwingConstants.CENTER);
182     panel3.add(labelDeleteBooking);
183
184     // adding delete booking dropdown box
185
186
187     String Dbooking[] = server.getAllReservationsAsStrings();
188     DBBookingDropdown = new JComboBox(Dbooking);
189     panel3.add(DBBookingDropdown);
190
191     // adding submit button
192
193
194     JButton SUBMIT3 = new JButton("SUBMIT");
195     SUBMIT3.addActionListener(this);
196     SUBMIT3.setActionCommand("delete");
197     panel3.add(SUBMIT3);
198
199     tabbedGUI.addTab("Delete Booking", null, panel3, "Third
                          Panel");
200
201     // pane 4
202
203     JPanel panel4 = new JPanel();
204
205     // adding deals label
206
207     JLabel labelDeals = new JLabel("Deals", SwingConstants.CENTER);
208     panel4.add(labelDeals);
209
210     // adding text area
211
212     DealsText = new JTextArea(6, 30);
213     DealsText.setEditable(false);
214     panel4.add(DealsText);
215
216     Request request = new Request(Request.REFRESH_OFFERS);
217     Response response = server.sendRequest(request);
218     if (response.getSuccess()) {
219         DealsText.setText(response.getResponse());
220     } else {
221         DealsText.setText("");
222     }
223
224     // adding refresh button
225     JButton Refresh = new JButton("Refresh");
226     Refresh.addActionListener(this);
227     Refresh.setActionCommand("refresh");
```


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```
228     panel4.add(Refresh);
229
230     tabbedGUI.addTab("Deals", null, panel4, "Forth Panel");
231
232     this.add(tabbedGUI);
233
234
235     setDefaultCloseOperation(javax.swing.WindowConstants.DO_NOTHING
236     _ON_CLOSE);
237     addWindowListener(this);
238     setLocationRelativeTo(null);
239     setSize(450, 220);
240 }
241 /**
242  * Not implemented.
243  * @param we
244  */
245 @Override
246 public void windowOpened(WindowEvent we) {
247 }
248 /**
249  * Logs off the server, disposes of this window and creates a new
250  * instance of Login.
251  * @param we
252  */
253 @Override
254 public void windowClosing(WindowEvent we) {
255     server.logoff();
256     messages.stop();
257     this.setVisible(false);
258     try {
259         Login l = new Login();
260     } catch (Exception e) {
261         JOptionPane.showMessageDialog(null, e.getMessage());
262         System.exit(0);
263     }
264     this.dispose();
265 }
266 /**
267  * Not implemented.
268  * @param we
269  */
270 @Override
271 public void windowClosed(WindowEvent we) {
272 }
273 /**
274  * Not implemented.
275  * @param we
276  */
277 @Override
278 public void windowIconified(WindowEvent we) {
279 }
280 /**
281  * Not implemented.
282  * @param we
283  */
284 @Override
285 public void windowDeiconified(WindowEvent we) {
```

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```
286     */
287     @Override
288     public void windowDeiconified(WindowEvent we) {
289     }
290
291     /**
292     * Not implemented.
293     * @param we
294     */
295     @Override
296     public void windowActivated(WindowEvent we) {
297     }
298
299     /**
300     * Not implemented.
301     * @param we
302     */
303     @Override
304     public void windowDeactivated(WindowEvent we) {
305     }
306
307     /**
308     * Performs the action based on which action command is passed from
309     * a button on each tab.
310     * @param e
311     */
312     @Override
313     public void actionPerformed(ActionEvent e) {
314         String command = e.getActionCommand();
315         if (command.equals("create")) {
316             String film = (String)
317                 CBFilmDropdown.getModel().getSelectedItem();
318             String date = (String)
319                 CBDateDropdown.getModel().getSelectedItem();
320             String time = (String)
321                 CBTimeDropdown.getModel().getSelectedItem();
322
323             //cast dropdown object to String then parse String to int
324             int seats = 0;
325             try {
326                 seats = Integer.parseInt((String)
327                     CBSeatsDropdown.getModel().getSelectedItem());
328             } catch (NumberFormatException ne) {
329                 JOptionPane.showMessageDialog(null, "Looks like there
330                     are no eats available for this showing.");
331                 return;
332             }
333
334             Request request = new Request(Request.MAKE);
335
336             request.setFilm(film);
337             request.setDate(date);
338             request.setTime(time);
339             request.setSeats(seats);
340
341             Response response = server.sendRequest(request);
342             if (response.getSuccess()) {
343                 JOptionPane.showMessageDialog(null, "Success!");
344             } else {
345                 JOptionPane.showMessageDialog(null,
346                     response.getReason());
347             }
348         }
349     }
350 }
```

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```
340         }
341         return;
342
343
344     } else if (command.equals("amend")) {
345
346         Request request = new Request(Request.AMEND);
347
348         String booking = (String)
349             ABookingDropdown.getModel().getSelectedItem();
350         if (booking.equals("")) {
351             JOptionPane.showMessageDialog(null, "You have no
352                 bookings, make one first.");
353             return;
354         }
355         String data[] = booking.split(",");
356         String film = data[0].trim();
357         String date = data[1].trim();
358         String time = data[2].trim();
359         int seats = Integer.parseInt(data[3].trim());
360         int newSeats = Integer.parseInt((String)
361             ABSeatsSpinner.getModel().getValue());
362
363         request.setFilm(film);
364         request.setDate(date);
365         request.setTime(time);
366         request.setSeats(seats);
367         request.setNewSeats(newSeats);
368
369         Response response = server.sendRequest(request);
370
371         String[] r = server.getAllReservationsAsStrings(true);
372         ABookingDropdown.setModel(new DefaultComboBoxModel(r));
373         ABookingDropdown.validate();
374         ABookingDropdown.repaint();
375
376         if (response.getSuccess()) {
377             JOptionPane.showMessageDialog(null, "Success!");
378         } else {
379             JOptionPane.showMessageDialog(null,
380                 response.getReason());
381         }
382         return;
383     } else if (command.equals("delete")) {
384         Request request = new Request(Request.DELETE);
385
386         String booking = (String)
387             DBBookingDropdown.getModel().getSelectedItem();
388         if (booking.equals("")) {
389             JOptionPane.showMessageDialog(null, "You have no
390                 bookings, make one first.");
391             return;
392         }
393         String data[] = booking.split(",");
394         String film = data[0].trim();
395         String date = data[1].trim();
396         String time = data[2].trim();
397         int seats = Integer.parseInt(data[3].trim());
398
399         request.setFilm(film);
```

Systems Software Cinema Booking Report

```
395         request.setDate(date);
396         request.setTime(time);
397         request.setSeats(seats);
398
399         Response response = server.sendRequest(request);
400
401         DBBookingDropdown.setModel(new
            DefaultComboBoxModel(server.getAllReservationsAsStrings(
                true)));
402         DBBookingDropdown.validate();
403         DBBookingDropdown.repaint();
404
405         if (response.getSuccess()) {
406             JOptionPane.showMessageDialog(null, "Success!");
407         } else {
408             JOptionPane.showMessageDialog(null,
                response.getReason());
409         }
410         return;
411
412     } else if (command.equals("refresh")) {
413         Request request = new Request(Request.REFRESH_OFFERS);
414
415         Response response = server.sendRequest(request);
416         if (response.getSuccess()) {
417             DealsText.setText(response.getResponse());
418             return;
419         } else {
420             JOptionPane.showMessageDialog(null,
                response.getReason());
421
422             return;
423         }
424     } else {
425         JOptionPane.showMessageDialog(null, "Something bad
            happened!");
426
427         return;
428     }
429
430     /**
431     * Refreshes data on the selected tab after changing tab.
432     * Gets the new data and updates the model of the dropdown boxes.
433     * @param evt
434     */
435     @Override
436     public void stateChanged(ChangeEvent evt) {
437         if (evt.getSource() instanceof JTabbedPane) {
438             JTabbedPane pane = (JTabbedPane) evt.getSource();
439             String name = pane.getTitleAt(pane.getSelectedIndex());
440
441             if (name.equals("Create Booking")) {
442                 CBFilmDropdown.setModel(new
                    DefaultComboBoxModel(server.getFilmNames()));
443                 itemStateChanged(new ItemEvent(CBFilmDropdown, 0, null,
                    0));
444             } else if (name.equals("Amend Booking")) {
445                 ABBookingDropdown.setModel(new
                    DefaultComboBoxModel(server.getAllReservationsAsStrings(true)));
446                 String noOfSeats[] = {"0"};
```

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```
447         ABSeatsSpinner.setModel(new
           SpinnerListModel(noOfSeats));
448     ABSeatsSpinner.getModel().setValue(noOfSeats[0]);
449
450     String reservation = (String)
           ABookingDropdown.getModel().getSelectedItem();
451     if (!reservation.equals("")) {
452         String data[] = reservation.split(",");
453         String ABfilm = data[0].trim();
454         String ABdate = data[1].trim();
455         String ABtime = data[2].trim();
456         String ABseats = data[3].trim();
457
458         ABSeatsSpinner.setModel(new
           SpinnerListModel(server.getFilmDateTimeSeats(AB
           film, ABdate, ABtime)));
459         ABSeatsSpinner.getModel().setValue(ABseats);
460     }
461     } else if (name.endsWith("Delete Booking")) {
462         DBBookingDropdown.setModel(new
           DefaultComboBoxModel(server.getAllReservationsAsStrings
           (true)));
463     }
464     pane.repaint();
465 }
466 }
467
468 /**
469  * Refreshes the next dropdown box when one has been changed.
470  * Cascades the updating of the models of dropdown boxes.
471  * @param ie
472  */
473 @Override
474 public void itemStateChanged(ItemEvent ie) {
475     JComboBox box = (JComboBox) ie.getSource();
476     if (box == CBFilmDropdown) {
477         String film = (String) box.getModel().getSelectedItem();
478         String[] dates = server.getFilmDates(film);
479         CBDateDropdown.setModel(new DefaultComboBoxModel(dates));
480         itemStateChanged(new ItemEvent(CBDateDropdown, 0, null,
           0));
481     } else if (box == CBDateDropdown) {
482         String film = (String)
           CBFilmDropdown.getModel().getSelectedItem();
483         String date = (String) box.getModel().getSelectedItem();
484         String[] times = server.getFilmDateTimes(film, date);
485         CBTimeDropdown.setModel(new DefaultComboBoxModel(times));
486         itemStateChanged(new ItemEvent(CBTimeDropdown, 0, null,
           0));
487     } else if (box == CBTimeDropdown) {
488         String film = (String)
           CBFilmDropdown.getModel().getSelectedItem();
489         String date = (String)
           CBDateDropdown.getModel().getSelectedItem();
490         String time = (String) box.getModel().getSelectedItem();
491         String[] seats = server.getFilmDateTimeSeats(film, date,
           time);
492         CBSeatsDropdown.setModel(new DefaultComboBoxModel(seats));
493     }
494 }
495 }
```

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```
496 }
497
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package Client;
6
7 import java.awt.BorderLayout;
8 import java.awt.Container;
9 import java.awt.Dimension;
10 import java.awt.event.ActionEvent;
11 import java.awt.event.ActionListener;
12 import java.io.BufferedReader;
13 import java.io.IOException;
14 import java.io.InputStreamReader;
15 import java.net.Socket;
16 import javax.swing.JButton;
17 import javax.swing.JFrame;
18 import javax.swing.JLabel;
19 import javax.swing.JOptionPane;
20 import javax.swing.JTextArea;
21 import javax.swing.WindowConstants;
22
23 /**
24  *The threaded window that listens for urgent messages from the server
25  *and updates the text box accordingly.
26  * @author Robert
27  */
28 public class Urgent extends JFrame implements Runnable, ActionListener
29 {
30     private static final long serialVersionUID = 1L;
31     private BufferedReader MsgServer;
32     private boolean quit;
33     private JTextArea msgs;
34
35     /**
36      * Constructs the window and sets up the server connections.
37      */
38     public Urgent() {
39         try {
40             Socket s = new Socket("localhost", 2001);
41             s.setSoTimeout(5);
42             MsgServer = new BufferedReader(new
43                 InputStreamReader(s.getInputStream()));
44
45         } catch (IOException e) {
46             JOptionPane.showMessageDialog(null, e.getMessage());
47             System.exit(0);
48         }
49
50         quit = false;
51         JLabel lbl1 = new JLabel("Urgent Messages:");
52         msgs = new JTextArea();
53         msgs.setEditable(false);
54         msgs.setText("");
55         msgs.setPreferredSize(new Dimension(200, 200));
56         JButton hideBtn = new JButton("Hide");
57         Container panel = this.getContentPane();
```

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```
56
57     panel.add(lbl1, BorderLayout.PAGE_START);
58     panel.add(msgs, BorderLayout.CENTER);
59     panel.add(hideBtn, BorderLayout.PAGE_END);
60
61     hideBtn.addActionListener(this);
62     setTitle("Urgent Messages!");
63
64     setDefaultCloseOperation(WindowConstants.HIDE_ON_CLOSE);
65     setSize(200, 250);
66     this.pack();
67 }
68
69 /**
70  * Listens for messages and updates the text box.
71  */
72 @Override
73 public void run() {
74     this.setVisible(true);
75     while (!quit) {
76         String m = msgs.getText();
77         String n = null;
78         try {
79             n = MsgServer.readLine();
80         } catch (IOException e) {
81             continue;
82         }
83         if (n != null) {
84             msgs.setText(n + "\n" + m);
85             this.setVisible(true);
86         }
87     }
88     this.dispose();
89 }
90
91 /**
92  * Starts a new thread from this instance of runnable.
93  */
94 public void start() {
95     Thread t = new Thread(this);
96     t.start();
97 }
98
99 /**
100  * Sets the quit flag to tell the thread to finish.
101  */
102 public void stop() {
103     this.quit = true;
104 }
105
106 /**
107  * Listens for the 'Hide' button to be presses and sets the window
108  * to invisible when pressed.
109  * @param ae
110  */
111 @Override
112 public void actionPerformed(ActionEvent ae) {
113     this.setVisible(false);
114 }
115 }
```

3.3 Commented Default Class

```
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package Default;
6
7 /**
8  * Default class.
9  * @author Robert
10 */
11 public class Main {
12     /**
13      * The Default entry point of the project. If no class path is
14      * passed then this will run illustrating to the user the correct
15      * usage.
16      * @param args no arguments are needed
17      */
18     public static void main(String[] args){
19         System.err.println("Error!!");
20         System.err.println("To run the server use:");
21         System.err.println("java -cp Task2.jar Server.Server\n");
22         System.err.println("To run the client use:");
23         System.err.println("java -cp Task2.jar Client.Client <host of
24             the server>\n");
25         System.err.println("To run the admin application use:");
26         System.err.println("java -cp Task2.jar Admin.Editor <host of the
27             server>");
28         System.exit(0);
29     }
30 }
31 }
```

3.4 Commented Server Code

```
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package Server;
6
7 import java.io.IOException;
8 import java.io.InputStreamReader;
9
10 /**
11  *Thread that checks for a quit or force quit command from the keyboard
12  * on STDIN.
13  * @author Robert and Nathan
14  */
15 public class CmdThread extends Thread {
16     private Server server;
17     private boolean quit = false;
18
19     /**
20      * Constructs and instance.
21      * @param s instance of the server
22      */
23 }
```


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```
21     */
22     public CmdThread(Server s){
23         this.setName("CMDThread");
24         server = s;
25     }
26
27     /**
28     * Reads characters from STDIN and sets quit/force quit flags
29     accordingly.
30     */
31     @Override
32     synchronized public void run() {
33         InputStreamReader in = new InputStreamReader(System.in);
34         int c;
35         while(!quit){
36             try{
37                 c = in.read();}
38             catch (IOException e){ continue;}
39             if(c == (int)'q'){
40                 quit = true;
41                 server.setQuit("q");
42             }
43             if(c == (int)'f'){
44                 quit = true;
45                 server.setQuit("f");
46             }
47         }
48     }
49 }
50
51
52 1 /*
53 2 * To change this template, choose Tools | Templates
54 3 * and open the template in the editor.
55 4 */
56 5 package Server;
57 6
58 7 import java.util.Collections;
59 8 import java.util.Iterator;
60 9 import java.util.LinkedList;
61 10 import java.util.List;
62 11 import shared.Booking;
63 12 import shared.Film;
64 13
65 14 /**
66 15 *The class to hold all server data and deal with requests of the data.
67 16 * @author Robert and Nathan
68 17 */
69 18 public class Data {
70 19
71 20     private Film[] films;
72 21     private List<Booking> reservations;
73 22     private final UrgentMsgThread urgent;
74 23     private String offers;
75 24
76 25     /**
77 26     * Constructs the instance
78 27     * @param u instance of the Urgent Message Thread
79 28     */
80 29     public Data(UrgentMsgThread u){
```

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```
30     this.urgent = u;
31 }
32
33 /**
34  * Makes the list synchronized and keeps it in the instance.
35  * @param ll a LinkedList of bookings from the data file
36  */
37 public void addReservationsLL(LinkedList<Booking> ll){
38     this.reservations = Collections.synchronizedList(ll);
39 }
40
41 /**
42  * Stores the array in the instance.
43  * @param films array of Films from the data file
44  */
45 public void addFilmsArray(Film[] films){
46     this.films = films;
47 }
48
49 /**
50  * find all reservations that were made by customerName
51  * @param customerName the customer's name
52  * @return an array of Bookings that belong to the customer
53  */
54 public Booking[] getReservations(String customerName) {
55     synchronized (reservations) {
56         LinkedList<Booking> r = new LinkedList<Booking>();
57         Iterator<Booking> it = reservations.iterator();
58         while (it.hasNext()) {
59             Booking res = it.next();
60             if (res.getName().equals(customerName)) {
61                 r.add(res);
62             }
63         }
64         if (r.size() > 0) {
65
66             Booking[] a = new Booking[r.size()];
67             Object[] objArray = r.toArray();
68             int i = 0;
69             for (Object o : objArray) {
70                 a[i++] = (Booking) o;
71             }
72
73             return a;
74         }
75         return null;
76     }
77 }
78
79
80 /**
81  * Searches for a film in the array, returns null if not found
82  * @param name the Films name
83  * @param date the date of the Film "dd/mm/yyyy"
84  * @param time the time of the Film "hh:mm"
85  * @return Film instance
86  */
87 public synchronized Film findFilm(String name, String date, String
88     time) {
89     if(films == null){
90         return null;
91     }
92 }
```

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```
90     }
91     for(int x=0;x<films.length;x++){
92         if (films[x].getName().equals(name) &&
93             films[x].getDate().equals(date)
94             && films[x].getTime().equals(time)) {
95             return films[x];
96         }
97     }
98     return null;
99 }
100 /**
101  * makes a reservation and stores it in the linked list
102  * @param customer the customer's name
103  * @param film the film name
104  * @param date the film date
105  * @param time the time of the film
106  * @param no the number of seats
107  * @return true if made, false if couldn't make reservation
108  */
109 public boolean makeReservation(String customer, String film,
110     String date, String time, int no) {
111     Film f = findFilm(film, date, time);
112     if (f == null) {
113         return false;
114     }
115     synchronized (reservations) {
116         if (f.space() >= no) {
117             f.book(no);
118             Booking b = new Booking(customer, f, no);
119             reservations.add(b);
120
121             if (f.space() == 0) {
122                 urgent.send(film + " is now fully booked at "
123                     + date + " " + time);
124             }
125
126             return true;
127         }
128     }
129     return false;
130 }
131
132 /**
133  * Finds the customer's reservation and removes it from the linked
134  * list, also frees space from the film
135  * @param customer the customer's name
136  * @param film the film name
137  * @param date the film date
138  * @param time the film time
139  * @param no the number of seats
140  */
141 public void cancelReservation(String customer, String film,
142     String date, String time, int no) {
143     Film f = findFilm(film, date, time);
144     Booking[] b = getReservations(customer);
145     synchronized (reservations) {
146         for (int x = 0; x < b.length; x++) {
147             if ((b[x].getFilm() == f) && (b[x].getSeats() == no)) {
148                 reservations.remove(b[x]);
149             }
150         }
151     }
152 }
```

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```
149
150     }
151 }
152 int s = f.space();
153 f.free(no);
154 if (s == 0) {
155     urgent.send(film + " now has " + f.space()
156               + " seats available at " + date + " " + time);
157 }
158
159 }
160
161 /**
162  * Removes old booking and creates a new booking
163  * @param customer the customer name
164  * @param film the film name
165  * @param date the film date
166  * @param time the film time
167  * @param oldSeats the number of seats the old reservation had
168  * @param newSeats the number of seats for the new reservation to
169  * @return true if able to make new booking and false if could not.
170  */
171 public boolean changeReservation(String customer, String film,
172                               String date, String time, int oldSeats, int newSeats) {
173     this.cancelReservation(customer, film, date, time, oldSeats);
174     return this.makeReservation(customer, film, date, time,
175                               newSeats);
176 }
177
178 /**
179  * Checks if a film is fully booked.
180  * @param film the film name
181  * @param date the film date
182  * @param time the film time
183  * @return true if film is fully booked, false if not
184  */
185 public boolean isFull(String film, String date, String time) {
186     Film f = findFilm(film, date, time);
187     if (f.space() == 0) {
188         return true;
189     } else {
190         return false;
191     }
192 }
193
194 /**
195  * Gets the amount of free space that the film has.
196  * @param film the film name
197  * @param date the film date
198  * @param time the film time
199  * @return the number of seats available for booking
200  */
201 public int getSpace(String film, String date, String time) {
202     Film f = findFilm(film, date, time);
203     return f.space();
204 }
205
206 /**
207  * Gets a new iterator of the reservations LinkedList
```

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```
208     * @return a new iterator
209     */
210     public Iterator<Booking> getBookingIt() {
211         synchronized (reservations) {
212             return reservations.iterator();
213         }
214     }
215
216     /**
217     * Gets all of the films to string and creates a CSV format string
218     * ready to be written to file
219     * @return the films to a csv string
220     */
221     public synchronized String allFilmsToString() {
222         String r = "";
223         if (films != null) {
224             for (int x = 0; x < films.length; x++) {
225                 r += films[x].toString() + Server.newLine;
226             }
227             return r;
228         } else {
229             return null;
230         }
231     }
232
233     /**
234     * Gets a String array of the names of all the films
235     * @return Film names
236     */
237     public String[] getFilmNames(){
238         if(films == null){
239             return null;
240         }
241         String[] r = new String[films.length];
242         for(int x=0; x<r.length;x++){
243             r[x] = films[x].getName();
244         }
245         return r;
246     }
247
248     /**
249     * Gets an array of films whos name match the parameter
250     * @param film the film name
251     * @return an Object array of Films
252     */
253     public Object[] findFilms(String film) {
254         LinkedList<Film> r = new LinkedList<Film>();
255         if(films == null){
256             return null;
257         }
258         for(int x=0;x<films.length;x++){
259             if(films[x].getName().equals(film)){
260                 r.add(films[x]);
261             }
262         }
263         if(r.isEmpty()){
264             return null;
265         }
266         return r.toArray();
267     }
```

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```
268
269  /**
270   * Gets an array of films whos name and date match the parameters
271   * @param film the films name
272   * @param date the films time
273   * @return an Object array of Films
274   */
275  public Object[] findFilms(String film, String date){
276      LinkedList<Film> r = new LinkedList<Film>();
277      if(films == null){
278          return null;
279      }
280      for(int x=0;x<films.length;x++){
281          if(films[x].getName().equals(film) &&
282             films[x].getDate().equals(date)){
283              r.add(films[x]);
284          }
285      }
286      if(r.isEmpty()){
287          return null;
288      }
289      return r.toArray();
290  }
291
292  /**
293   * Sets the offers for use by the clients
294   * @param off the offer string
295   */
296  public void setOffers(String off){
297      this.offers = off;
298  }
299
300  /**
301   * Get the offers from the data structure
302   * @return the offers string
303   */
304  public String getOffers(){
305      return this.offers;
306  }
307 }
308
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```

```
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Server;
6
7  import java.io.File;
8  import java.io.FileWriter;
9  import java.io.IOException;
10 import java.text.SimpleDateFormat;
11 import java.util.Calendar;
12
13 /**
14  *A log file writer.
15  * @author Robert
16  */
17 public class Log {
18
```

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```
19     private Calendar now = null;
20     private File logfile = null;
21     private FileWriter log = null;
22
23     /**
24      * Constructs a Log instance, sets up the file named by the date or
25      * server.log if appending
26      * @param append boolean if true, then data will be written to the
27      * end of the file rather than the beginning
28      */
29     public Log(boolean append) {
30         try {
31             if (append) {
32                 logfile = new File("logs" + File.separator +
33                                     "server.log");
34             } else {
35                 logfile = new File("logs" + File.separator + getTime()
36                                     + ".log");
37             }
38             if (!logfile.getParentFile().exists()) {
39                 logfile.getParentFile().mkdirs();
40             }
41             log = new FileWriter(logfile, append);
42         } catch (IOException ex) {
43             System.err.println(ex.getMessage());
44         }
45     }
46
47     /**
48      * Constructs a Log instance, sets up the file named by the date.
49      */
50     public Log() {
51         try {
52             logfile = new File("logs" + File.separator + getTime() +
53                                 ".log");
54             if (!logfile.getParentFile().exists()) {
55                 logfile.getParentFile().mkdirs();
56             }
57             log = new FileWriter(logfile);
58         } catch (IOException ex) {
59             System.err.println(ex.getMessage());
60         }
61     }
62
63     /**
64      * Gets the date and time formatted as "yyyy-MM-dd HH:mm:ss" to be
65      * used within the instance.
66      * @return the formatted date/time
67      */
68     private String getTime() {
69         now = Calendar.getInstance();
70         SimpleDateFormat sdf = new SimpleDateFormat("yyyy-MM-dd HH-mm-
71                                                     ss");
72         String time = sdf.format(now.getTime());
73         return time;
74     }
75
76     /**
77      * Writes a message to the file (and optionally to stdout) in the
78      * format "<i>TIME</i>:: <i>MESSAGE</i>"
79      * @param msg the message to be written
```

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```
72     * @param stdout use true if the Message should be mirrored to
73     * @return true if file was successfully written to, false
        otherwise
74     */
75     public boolean writeMessage(String msg, boolean stdout) {
76         try {
77             String message = getTime() + ":: " + msg + Server.endLine;
78             if (stdout) {
79                 System.out.print(message);
80             }
81             log.write(message);
82             log.flush();
83             return true;
84         } catch (IOException e) {
85             System.err.println(getTime() + ":: Could not write message:
                " + msg);
86             return false;
87         }
88     }
89
90     /**
91     * Writes an error to the file (and optionally to stderr) in the
        format "<i>TIME</i>:: ERROR: <i>MESSAGE</i>"
92     * @param err the error message
93     * @param stdout use true if the Message should be mirrored to
        stderr, false for file only.
94     * @return true if file was successfully written to, false
        otherwise
95     */
96     public boolean writeError(String err, boolean stdout) {
97         System.err.println(getTime() + ":: ERROR:" + err);
98         return writeMessage("ERROR: " + err, false);
99     }
100
101     /**
102     * Writes an event to the file (and optionally to stdout) in the
        format "<i>TIME</i>:: EVENT: <i>MESSAGE</i>"
103     * @param e the event message
104     * @param stdout use true if the Message should be mirrored to
        stdout, false for file only.
105     * @return true if file was successfully written to, false
        otherwise
106     */
107     public boolean writeEvent(String e, boolean stdout) {
108         return writeMessage("EVENT: " + e, stdout);
109     }
110 }
111
112
113 1 /*
114 2  * To change this template, choose Tools | Templates
115 3  * and open the template in the editor.
116 4  */
117 5 package Server;
118 6
119 7 import java.io.File;
120 8 import java.io.FileInputStream;
121 9 import java.io.FileOutputStream;
122 10 import java.io.IOException;
123 11 import java.net.ServerSocket;
```


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```
12 import java.net.Socket;
13 import java.util.Arrays;
14 import java.util.Collections;
15 import java.util.Iterator;
16 import java.util.LinkedList;
17 import java.util.List;
18 import shared.Booking;
19 import shared.Film;
20
21 /**
22  *The server's entry point and core server functionality
23  * @author Robert
24  */
25 public class Server {
26
27     private static final String filmFile = "data" + File.separator +
28         "films.txt";
29     private static final String reservationFile = "data" +
30         File.separator + "reservations.txt";
31     private static final String userFile = "data" + File.separator +
32         "users.txt";
33     private static final String offersFile = "data" + File.separator +
34         "special_offers.txt";
35
36     /**
37      * Global access to the end line character (not OS specific) for
38      * use in file read/write
39      */
40     public static final String endLine = "\r\n";
41
42     /**
43      * A non-blocking timeout constant for use in the server
44      */
45     public static final int TIMEOUT = 10;
46
47     /**
48      * A blocking timeout for the server.
49      */
50     public static final int TIMEOUT_BLOCK = 0;
51
52     private Data data;
53     private List<Session> _clients;
54     private boolean quit;
55     private boolean forcequit;
56     private List<String> users;
57     private String[] offers;
58
59     /**
60      * Entry point for the server
61      * @param args
62      */
63     public static void main(String[] args) {
64         Server server = new Server();
65         File films = new File(Server.filmFile);
66         File reservations = new File(Server.reservationFile);
67         File users = new File(Server.userFile);
68         File offers = new File(Server.offersFile);
69         server.readFile(films, reservations, users, offers);
70
71         ServerSocket s = null;
72         try {
73             s = new ServerSocket(2000);
74             s.setSoTimeout(Server.TIMEOUT);
```

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```
68     } catch (IOException e) {
69         server.log.writeError(e.getMessage(), true);
70         System.exit(0);
71     }
72
73     server.log.writeEvent("Running", true);
74     while (!server.quitting()) {
75         Socket cl = null;
76         try {
77             cl = s.accept();
78         } catch (IOException e) {
79             continue;
80         }
81         try{
82             server.addClient(cl);
83         } catch (IOException e) {
84             continue;
85         }
86
87     }
88     server.urgent.send("The server is shutting down!");
89     if (server.forceQuitting()) {
90         server.closeAllClients();
91     } else {
92         server.waitOnClients();
93     }
94
95     server.writeFile(films, reservations, users);
96
97     server.log.writeEvent("Shutdown", true);
98 }
99 /**
100  * The instance of the urgent message thread. Should only be used
101  * for .send(message)
102  */
103 public final UrgentMsgThread urgent;
104 private final CmdThread cmd;
105 /**
106  * The instance of the log file writer. Should only be used to
107  * write messages/errors/events
108  */
109 public final Log log;
110
111 /**
112  * Constructs a new server instance
113  */
114 public Server() {
115     log = new Log();
116     log.writeEvent("Started", false);
117     _clients = Collections.synchronizedList(new
118         LinkedList<Session>());
119     users = Collections.synchronizedList(new LinkedList<String>());
120     quit = false;
121     forcequit = false;
122
123     urgent = new UrgentMsgThread(this);
124     urgent.start();
125
126     cmd = new CmdThread(this);
127     cmd.start();
128 }
```

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```
126     data = new Data(urgent);
127 }
128
129 /**
130  * Reads the parameter files into the internal data structures.
131  * Splits on end lines, then by commas to retrieve each 'cell' of
132  * information.
133  * @param f Films file
134  * @param r Reservations file
135  * @param u Users file
136  * @param s Special Offers file
137  */
137 public void readFile(File f, File r, File u, File s) {
138     LinkedList<Booking> bll = new LinkedList<Booking>();
139     LinkedList<String> ull = new LinkedList<String>();
140     Film[] fl = null;
141     String ofrs = null;
142     try {
143
144         if (u.exists()) {
145             FileInputStream uf = new FileInputStream(u);
146             byte[] us = new byte[uf.available()];
147             uf.read(us);
148             ull.addAll(Arrays.asList(new
149                 String(us).split(Server.endLine)));
150             uf.close();
151         } else {
152             u.getParentFile().mkdirs();
153             u.createNewFile();
154         }
155
156         if (f.exists()) {
157             FileInputStream ff = new FileInputStream(f);
158             byte[] fileBytes = new byte[ff.available()];
159             ff.read(fileBytes);
160             String films = new String(fileBytes);
161             String[] film = films.split(Server.endLine);
162             fl = new Film[film.length];
163             if (!film[0].equals("")) {
164                 for (int x = 0; x < film.length; x++) {
165                     String[] items = film[x].split(",");
166                     fl[x] = new Film(items[0], items[1],
167                         items[2], Integer.parseInt(items[3]),
168                         Integer.parseInt(items[4]));
169                 }
170             } else {
171                 fl = null;
172             }
173             ff.close();
174         } else {
175             f.createNewFile();
176         }
177         data.addFilmsArray(fl);
178
179         if (r.exists()) {
180             FileInputStream fis = new FileInputStream(r);
181             byte[] t = new byte[fis.available()];
182             fis.read(t);
183             String text = new String(t);
184             String[] records = text.split(Server.endLine);
```

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```
185         if(!records[0].equals("")){
186         for (int x = 0; x < records.length; x++) {
187             String[] row = records[x].split(",");
188             Booking b = new Booking(row[5],
                                     data.findFilm(row[0],
189                                     row[1], row[2]), Integer.parseInt(row[4]));
190             bll.add(b);
191         }}
192         fis.close();
193     } else {
194         r.createNewFile();
195     }
196
197     data.addReservationsLL(bll);
198
199     if(s.exists()){
200         FileInputStream of = new FileInputStream(s);
201         byte[] o = new byte[of.available()];
202         of.read(o);
203         ofrs = new String(o);
204     }
205     } catch (IOException ioe) {
206         log.writeError(ioe.getMessage(), true);
207     }
208     users = ull;
209     data.setOffers(ofrs);
210 }
211
212 /**
213  * Writes the internal data out the the parameter files in (rough)
214  * CSV format.
215  * @param ff films file
216  * @param rf reservations file
217  * @param uf users file
218  */
219 public void writeFile(File ff, File rf, File uf) {
220     try {
221         FileOutputStream fos = new FileOutputStream(ff);
222         String fs = data.allFilmsToString();
223         if(fs!=null){
224             byte[] fb = fs.getBytes();
225             fos.write(fb);
226         }
227         fos.close();
228
229         fos = new FileOutputStream(rf);
230         Iterator<Booking> bit = data.getBookingIt();
231         while(bit.hasNext()){
232             Booking b = bit.next();
233             String res = b.getFilm().getName() + ","
234                 + b.getFilm().getDate() + ","
235                 + b.getFilm().getTime()
236                 + "," + b.getFilm().getBooked()
237                 + "," + b.getSeats()
238                 + "," + b.getName() + Server.newLine;
239             fos.write(res.getBytes());
240         }
241         fos.close();
242
243         fos = new FileOutputStream(uf);
244         synchronized (users) {
```

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```
244         Iterator<String> uit = users.iterator();
245         while (uit.hasNext()) {
246             String u = uit.next();
247             String name = u + Server.endLine;
248             fos.write(name.getBytes());
249         }
250     }
251     fos.close();
252
253     } catch (IOException ioe) {
254         log.writeError(ioe.getMessage(), true);
255     }
256
257 }
258
259 /**
260  * Constructs a new Session, adds it to the linked list and starts
261  * the session
262  * @param s A Socket to the client
263  * @throws IOException Couldn't add the client to the linked list
264  */
265 public void addClient(Socket s) throws IOException {
266     synchronized (_clients) {
267         Session c = new Session(s, this);
268         if (!_clients.add(c)) {
269             throw new IOException("Could not add client to list.");
270         }
271         c.start();
272     }
273
274 /**
275  * Force quits the session
276  * @param c the Session to remove
277  */
278 public void removeClient(Session c) {
279     synchronized (_clients) {
280         this._clients.remove(c);
281     }
282     c.forceQuit();
283 }
284
285 /**
286  * Is the server shutting down?
287  * @return true if it is, false if it's not
288  */
289 public synchronized boolean quitting() {
290     return quit;
291 }
292
293 /**
294  * Set the server to quit (pass "q" in) or force quit (pass "f" in)
295  * @param q String indicating quit level
296  */
297 public synchronized void setQuit(String q) {
298     if (q.equals("q")) {
299         quit = true;
300     }
301     if (q.equals("f")) {
302         quit = true;
303         forcequit = true;

```

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```
304     }
305 }
306
307 /**
308  * Is the server force quitting?
309  * @return true if the server is force quitting, false if not
310  */
311 public boolean forceQuitting() {
312     return forcequit;
313 }
314
315 /**
316  * Blocks the server from shutting down until all clients are
317  * disconnected.
318  */
319 public void waitOnClients() {
320     log.writeMessage("Waiting for clients to disconnect", false);
321     Object[] clients = null;
322     synchronized (_clients) {
323         clients = _clients.toArray();
324         if (clients == null || clients.length == 0) {
325             return;
326         }
327         boolean loop = true;
328         while (loop) {
329             loop = false;
330             for (int x = 0; x < clients.length; x++) {
331                 Session c = (Session) clients[x];
332                 if (c.isConnected()) {
333                     loop = true;
334                 }
335             }
336         }
337     }
338
339     /**
340     * Closes the connection to all the clients, used for force
341     * quitting the server.
342     */
343     public void closeAllClients() {
344         log.writeMessage("Disconnecting all clients", false);
345         synchronized (_clients) {
346             Iterator<Session> it = _clients.iterator();
347             while (it.hasNext()) {
348                 it.next().forceQuit();
349             }
350         }
351     }
352
353     /**
354     * Gets the Data instance
355     * @return the instance of the Data class
356     */
357     public Data getData(){
358         return this.data;
359     }
360
361     /**
362     * Adds users to the list if they're new
363     * @param user the user's name
```

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```
363     * @return true if user is new, false if already registered
364     */
365     public boolean addUser(String user) {
366         synchronized (users) {
367             if (users.contains(user)) {
368                 return false;
369             } else {
370                 users.add(user);
371                 return true;
372             }
373         }
374     }
375
376     /**
377     * Gets the Strings detailing the offers
378     * @return each offer as a String in the array
379     */
380     public String[] getOffers(){
381         return this.offers;
382     }
383 }
384
```

```
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package Server;
6
7  import java.io.IOException;
8  import java.io.ObjectInputStream;
9  import java.io.ObjectOutputStream;
10 import java.net.Socket;
11 import java.util.Arrays;
12 import java.util.LinkedList;
13 import shared.Booking;
14 import shared.Film;
15 import shared.Request;
16 import shared.Response;
17
18 /**
19 * The client's threaded session with the server
20 * @author Robert
21 */
22 public class Session extends Thread {
23
24     private Server server;
25     private Data data;
26     private String name;
27     private Socket IP;
28     private ObjectInputStream in;
29     private ObjectOutputStream out;
30     private LinkedList<Booking> reservations;
31     private boolean quit;
32
33     /**
34     * Creates a session ready for the thread to be started.
35     * @param ip a socket to the client
36     * @param s the instance of the server
37     * @throws IOException if any setup error occurs
38     */
```

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```
39     public Session(Socket ip, Server s) throws IOException {
40         server = s;
41         data = server.getData();
42         IP = ip;
43         out = new ObjectOutputStream(IP.getOutputStream());
44         in = new ObjectInputStream(IP.getInputStream());
45         quit = false;
46         reservations = new LinkedList<Booking>();
47     }
48
49     /**
50      * Loop of interaction with the server.
51      * Parse requests, process data, write back a response.
52      */
53     @Override
54     synchronized public void run() {
55         try {
56             IP.setSoTimeout(Server.TIMEOUT_BLOCK);
57             name = (String) in.readObject();
58             this.setName(name + ":Thread");
59             server.log.writeEvent("Connected: " + name, false);
60             if (server.addUser(name)) {
61                 out.writeObject(null);
62             } else {
63                 Booking[] b = data.getReservations(name);
64                 if (b != null) {
65                     reservations.addAll(Arrays.asList(b));
66                     out.writeObject(reservations.toArray());
67                 } else {
68                     out.writeObject(null);
69                 }
70             }
71             //_ip.setSoTimeout(Server.TIMEOUT);
72         } catch (IOException ex) {
73             if(name == null) {name = "Unknown"; }
74             server.log.writeError(name + " session: " +
75                 ex.getMessage(), true);
76             return;
77         } catch (ClassNotFoundException ex) {
78             if(name == null) {name = "Unknown"; }
79             server.log.writeError(name + " session: " +
80                 ex.getMessage(), true);
81             return;
82         }
83         while (!quit) {
84             try {
85                 Request req = (Request) in.readObject();
86
87                 String command = req.getRequest();
88                 server.log.writeEvent(name + " session: requested " +
89                     command, false);
90
91                 String name = req.getName();
92                 String film = req.getFilm();
93                 String date = req.getDate();
94                 String time = req.getTime();
95                 int seats = req.getSeats();
96                 int newSeats = req.getNewSeats();
97
98                 Response r = new Response();
```


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```
97
98     if (command.equals(Request.MAKE)) {
99         if (data.makeReservation(name, film, date, time,
100             seats)) {
101             r.setSuccess(true);
102         } else {
103             r.setSuccess(false);
104             r.setReason("Capacity of the film is full. Try
105                 a different showing.");
106         }
107     } else if (command.equals(Request.AMEND)) {
108         if (data.changeReservation(name, film, date, time,
109             seats, newSeats)) {
110             r.setSuccess(true);
111         } else {
112             r.setSuccess(false);
113             r.setReason("Capacity of the film is full. Try
114                 a different showing.");
115         }
116     } else if (command.equals(Request.DELETE)) {
117         data.cancelReservation(name, film, date, time,
118             seats);
119         r.setSuccess(true);
120     } else if (command.equals(Request.REFRESH_OFFERS)) {
121         if (data.getOffers() == null) {
122             r.setSuccess(false);
123             r.setReason("Offers not found");
124         } else {
125             r.setResponse(data.getOffers());
126             r.setSuccess(true);
127         }
128     } else if (command.equals(Request.MY_RESERVATIONS)) {
129         Booking[] b = data.getReservations(this.name);
130         if (b != null) {
131             r.setSuccess(true);
132             r.setResponseObjects(b);
133             reservations.removeAll(reservations);
134             reservations.addAll(Arrays.asList(b));
135         } else {
136             r.setSuccess(false);
137             r.setResponseObjects(null);
138             r.setReason("No reservations found");
139         }
140     } else if (command.equals(Request.FILMS)) {
141         r.setResponseObjects(data.getFilmNames());
142         r.setSuccess(true);
143     } else if (command.equals(Request.FILM_DATES)) {
144         Object[] films = data.findFilms(film);
145         if (films != null) {
146             String[] dates = new String[films.length];
147             for (int x = 0; x < dates.length; x++) {
148                 dates[x] = ((Film) films[x]).getDate();
149             }
150             r.setResponseObjects(dates);
151             r.setSuccess(true);
152         } else {
153             r.setSuccess(false);
154             r.setReason("No dates found for the specified
```

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```

                                film.");
153     }
154     } else if (command.equals(Request.FILM_DATE_TIMES)) {
155         Object[] films = data.findFilms(film, date);
156         if(films!=null){
157             String[] times = new String[films.length];
158             for(int x=0;x<times.length;x++){
159                 times[x] = ((Film) films[x]).getTime();
160             }
161             r.setResponseObjects(times);
162             r.setSuccess(true);
163         } else {
164             r.setSuccess(false);
165             r.setReason("No dates found for the specified
                                film at the specified time.");
166         }
167     } else if
        (command.equals(Request.FILM_DATE_TIME_SEATS)) {
168         String[] seatsStrings;
169         Film seatsFilm = data.findFilm(film, date, time);
170         if (seatsFilm != null) {
171             if (seatsFilm.space() == 0) {
172                 seatsStrings = new
                                String[seatsFilm.getCapacity()];
173                 for (int x = 0; x < seatsStrings.length;
                                x++) {
174                     seatsStrings[x] = Integer.toString(x +
                                1);
175                 }
176             } else {
177                 seatsStrings = new
                                String[seatsFilm.space()];
178                 for (int x = 0; x < seatsStrings.length;
                                x++) {
179                     seatsStrings[x] = Integer.toString(x +
                                1);
180                 }
181             }
182         }
183
184         r.setResponseObjects(seatsStrings);
185         r.setSuccess(true);
186     } else {
187         r.setSuccess(false);
188         r.setReason("Could not find film");
189     }
190
191     }else if (command.equals(Request.LOG_OFF)) {
192         server.removeClient(this);
193         quit = true;
194         return;
195     } else {
196         r.setSuccess(false);
197         r.setReason("Command not understood by the
                                server");
198     }
199
200     out.writeObject(r);
201 } catch (IOException e) {
202     server.log.writeError(name + " session: " +
                                e.getMessage(), true);

```

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```
203         } catch (ClassNotFoundException cnf) {
204             server.log.writeError(name + " session: " +
                                     cnf.getMessage(), true);
205         }
206     }
207 }
208
209 /**
210  * Is the session connected?
211  * @return if the session is connected
212  */
213 public boolean isConnected() {
214     return !quit;
215 }
216
217 /**
218  * Close the socket.
219  */
220 public synchronized void forceQuit() {
221     try {
222         IP.close();
223     } catch (IOException e) {
224         server.log.writeError(name + " session: ", false);
225     }
226 }
227 }
228
229
230 1 /**
231 2  * To change this template, choose Tools | Templates
232 3  * and open the template in the editor.
233 4  */
234 5 package Server;
235 6
236 7 import java.io.BufferedWriter;
237 8 import java.io.IOException;
238 9 import java.io.OutputStreamWriter;
239 10 import java.net.ServerSocket;
240 11 import java.net.Socket;
241 12 import java.util.Collections;
242 13 import java.util.LinkedList;
243 14 import java.util.List;
244 15
245 16 /**
246 17  * The thread that deals with urgent messages.
247 18  * @author Robert
248 19  */
249 20 public class UrgentMsgThread extends Thread {
250 21
251 22     private Server server;
252 23     private ServerSocket soc;
253 24     private List<Socket> clients;
254 25
255 26     /**
256 27     * constructs a new urgent message thread ready to be started
257 28     * @param server the server's instance
258 29     */
259 30     public UrgentMsgThread(Server server) {
260 31         this.setName("URGNT Thread");
261 32         this.server = server;
262 33         try {
```

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```
34         soc = new ServerSocket(2001);
35         soc.setSoTimeout(Server.TIMEOUT);
36     } catch (IOException e) {
37         server.log.writeError("Urgent Messages: " + e.getMessage(),
                                true);
38     }
39     clients = Collections.synchronizedList(new
                                    LinkedList<Socket>());
40 }
41
42 /**
43  * Thread to gets new connections
44  */
45 @Override
46 public void run() {
47     if (soc == null) {
48         return;
49     }
50     while (!server.quitting()) {
51         Socket cl = null;
52         try {
53             cl = soc.accept();
54         } catch (IOException e) {
55             continue;
56         }
57         synchronized(clients){
58             clients.add(cl);
59         }
60     }
61
62 /**
63  * Send an urgent message to all clients.
64  * @param msg message to send to all clients
65  */
66 public synchronized void send(String msg) {
67     Object[] socs = null;
68     try{
69         socs = clients.toArray();
70     } catch (ClassCastException cce){
71         server.log.writeError("Urgent Messages: " +
                                cce.getMessage(), true);
72     }
73     UMSender m = new UMSender(socs, msg);
74     m.start();
75
76 }
77
78 /**
79  * Urgent message sender thread
80  */
81 class UMSender extends Thread {
82
83     private Object[] clients;
84     private String message;
85
86     public UMSender(Object[] c, String m) {
87         this.setName("UM Sending: " + m);
88         clients = c;
89         message = m;
90     }
91 }
```

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```
92     @Override
93     public void run() {
94         if(clients == null){ return; }
95         for (int x = 0; x < clients.length; x++) {
96             Socket s = (Socket) clients[x];
97             try {
98                 BufferedWriter bw = new BufferedWriter(new
99                     OutputStreamWriter(s.getOutputStream()));
100                 bw.write(message);
101                 bw.newLine();
102                 bw.flush();
103             } catch (IOException e) {
104                 continue;
105             }
106         }
107     }
108 }
109 }
110 }
```

3.5 Commented Shared Code

```
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package shared;
6
7  import java.io.Serializable;
8
9  /**
10 * The storage class for a reservation
11 * @author Robert
12 */
13 public class Booking implements Serializable {
14     private static final long serialVersionUID = 1L;
15     private String customerName;
16     private Film film;
17     private int seats;
18
19     /**
20 * constructs a new instance of a booking, setting instance fields
21 * @param name the customer's name
22 * @param film a Film object for the reservation
23 * @param no the number of seats
24 */
25     public Booking(String name, Film film, int no) {
26         this.customerName = name;
27         this.film = film;
28         this.seats = no;
29     }
30
31     /**
32 * Get the name of the customer from this instance
33 * @return the customer's name
34 */
35     public String getName(){
36         return customerName;
37     }
38 }
```

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```
38
39     /**
40     * Returns the film this is a reservation of
41     * @return a Film object
42     */
43     public Film getFilm(){
44         return this.film;
45     }
46
47     /**
48     * Get the number of seats reserved in this booking
49     * @return the number of seats
50     */
51     public int getSeats(){
52         return this.seats;
53     }
54 }
55
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5  package shared;
6
7  import java.io.Serializable;
8
9  /**
10 * The storage class for a Film
11 * @author Robert
12 */
13 public class Film implements Serializable{
14     private static final long serialVersionUID = 1L;
15     private String name;
16     private String time;
17     private int capacity;
18     private int booked;
19     private String date;
20
21     /**
22     * Constructs a new film
23     * @param name the films name
24     * @param time the films time
25     * @param capacity the films capacity
26     */
27     public Film(String name, String time, int capacity){
28         this.name = name;
29         this.time = time;
30         this.capacity = capacity;
31         this.booked = 0;
32     }
33
34     /**
35     * Constructs a new film
36     * @param name the films name
37     * @param date the films date
38     * @param time the films time
39     * @param capacity the films capacity
40     * @param booked the number of seats booked already
41     */
42     public Film(String name, String date, String time, int capacity,
```

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```

        int booked){
43     this.name = name;
44     this.date = date;
45     this.time = time;
46     this.capacity = capacity;
47     this.booked = booked;
48 }
49
50 /**
51  * Get this films name
52  * @return the films name
53  */
54 public String getName(){
55     return this.name;
56 }
57
58 /**
59  * Get this films date
60  * @return the films date
61  */
62 public String getDate(){
63     return this.date;
64 }
65
66 /**
67  * Get this films capacity
68  * @return the films capacity
69  */
70 public int getCapacity(){
71     return this.capacity;
72 }
73
74 /**
75  * Get the number of seats booked for this film
76  * @return the number of seats booked
77  */
78 public int getBooked(){
79     return this.booked;
80 }
81
82 /**
83  * The amount of free space in this film
84  * @return the number of free seats
85  */
86 public int space(){
87     return this.capacity - this.booked;
88 }
89
90 /**
91  * Book the number of seats passed in. This will return false if
    there is not enough space to carry out the request
92  * @param c the number of seats to book
93  * @return true if booked, false if not
94  */
95 public boolean book(int c){
96     if(this.space()-c < 0){
97         return false;
98     } else {
99         this.booked += c;
100        return true;
101    }

```

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```
102     }
103
104     /**
105      * Frees up the number of seats passed in
106      * @param c the number of seats
107      */
108     public void free(int c){
109         this.booked -= c;
110     }
111
112     /**
113      * Converts this Film instance to a string where each field is
114      * separated by a comma
115      * @return this instance to a comma separated string
116      */
117     @Override
118     public String toString(){
119         return this.name + "," + this.date + ","
120             + this.time + "," + this.capacity + "," + this.booked;
121     }
122
123     /**
124      * Gets this films time
125      * @return the films time
126      */
127     public String getTime() {
128         return this.time;
129     }
130 }
131
132
133 1 /**
134 2  * To change this template, choose Tools | Templates
135 3  * and open the template in the editor.
136 4  */
137 5 package shared;
138 6
139 7 import java.io.Serializable;
140 8
141 9 /**
142 10 * The class that the client will send to the server to request a
143 11 * command to be run.
144 12 * @author Robert
145 13 */
146 14 public class Request implements Serializable {
147 15
148 16     /**
149 17      * static field to be passed into the constructor of a new Request.
150 18      */
151 19     public static final String LOG_OFF = "LOG_OFF";
152 20
153 21     /**
154 22      * static field to be passed into the constructor of a new Request.
155 23      */
156 24     public static final String MAKE = "MAKE_RESERVATION";
157 25
158 26     /**
159 27      * static field to be passed into the constructor of a new Request.
160 28      */
161 29     public static final String AMEND = "CHANGE_RESERVATON";
162 30
163 31     /**
164 32      * static field to be passed into the constructor of a new Request.
```


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```
29     */
30     public static final String DELETE = "DELETE_RESERVATION";
31     /**
32     * static field to be passed into the constructor of a new Request.
33     */
34     public static final String REFRESH_OFFERS =
35     "REFRESH_SPECIAL_OFFERS";
36     /**
37     * static field to be passed into the constructor of a new Request.
38     */
39     public static final String FILMS = "GET_ALL_FILMS";
40     /**
41     * static field to be passed into the constructor of a new Request.
42     */
43     public static final String MY_RESERVATIONS =
44     "GET_ALL_MY_RESERVATIONS";
45     /**
46     * static field to be passed into the constructor of a new Request.
47     */
48     public static final String FILM_DATES = "GET_FILM_DATES";
49     /**
50     * static field to be passed into the constructor of a new Request.
51     */
52     public static final String FILM_DATE_TIMES = "GET_FILM_DATE_TIMES";
53     /**
54     * static field to be passed into the constructor of a new Request.
55     */
56     public static final String FILM_DATE_TIME_SEATS =
57     "GET_FILM_DATE_TIMESEATS";
58
59     private static final long serialVersionUID = 1L;
60
61     private String name;
62     private String request;
63     private String film;
64     private String date;
65     private String time;
66     private int seats;
67     private int newSeats;
68
69     /**
70     * getter for newSeats
71     * @param s number of new seats
72     */
73     public void setNewSeats(int s){
74         this.newSeats = s;
75     }
76
77     /**
78     * setter for newSeats
79     * @return number of new seats
80     */
81     public int getNewSeats(){
82         return newSeats;
83     }
84
85     /**
86     * setter for name
87     * @param n the customer name
88     */
```

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```
87     public void setName(String n){
88         this.name = n;
89     }
90
91     /**
92     * getter for name
93     * @return the customer name
94     */
95     public String getName(){
96         return name;
97     }
98
99     /**
100    * getter for request. This should be one of the static Strings
101    * @return the request
102    */
103    public String getRequest() {
104        return this.request;
105    }
106
107    /**
108    * setter for request. This should be one of the static Strings
109    * @param r the request
110    */
111    public void setRequest(String r) {
112        this.request = r;
113    }
114
115    /**
116    * constructs a request. Should pass in a static string of this
117    * class to ensure compatibility.
118    * @param r the request. Always use one of the static Strings
119    */
120    public Request(String r) {
121        this.request = r;
122    }
123
124    /**
125    * getter for film
126    * @return the film name
127    */
128    public String getFilm() {
129        return film;
130    }
131
132    /**
133    * setter for film
134    * @param film the film name
135    */
136    public void setFilm(String film) {
137        this.film = film;
138    }
139
140    /**
141    * getter for date
142    * @return the date
143    */
144    public String getDate() {
145        return date;
146    }
```

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```
147     /**
148     * setter for date
149     * @param date the date
150     */
151     public void setDate(String date) {
152         this.date = date;
153     }
154
155     /**
156     * getter for time
157     * @return the film
158     */
159     public String getTime() {
160         return time;
161     }
162
163     /**
164     * setter for time
165     * @param time the time
166     */
167     public void setTime(String time) {
168         this.time = time;
169     }
170
171     /**
172     * getter for seats
173     * @return the number seats
174     */
175     public int getSeats() {
176         return seats;
177     }
178
179     /**
180     * setter for seats
181     * @param seats the number of seats
182     */
183     public void setSeats(int seats) {
184         this.seats = seats;
185     }
186 }
187
1
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package shared;
6
7 import java.io.Serializable;
8
9 /**
10 * The Response class that the server will always send to the client.
11 * @author Robert
12 */
13 public class Response implements Serializable {
14
15     private static final long serialVersionUID = 1L;
16     private String response;
17     private Object[] object;
18     private boolean success;
19     private String reason;
```

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```
20
21  /**
22   * construct a new response. Sets an error message in this.reason
      (as a fall back) which should be reset as a success or error
      message.
23   */
24  public Response() {
25      this.reason = "Something bad happened";
26  }
27
28  /**
29   * setter for response
30   * @param r the response
31   */
32  public void setResponse(String r) {
33      this.response = r;
34  }
35
36  /**
37   * Setter for success.
38   * @param s Set to true if response has no errors, true if an error
      occured.
39   */
40  public void setSuccess(boolean s) {
41      this.success = s;
42  }
43
44  /**
45   * getter for response
46   * @return the response
47   */
48  public String getResponse() {
49      return this.response;
50  }
51
52  /**
53   * Setter for an object array. This will be the payload for any
      response.
54   * @param o Any array that can be cast as Object
55   */
56  public void setResponseObjects(Object[] o) {
57      this.object = o;
58  }
59
60  /**
61   * Getter for the object array. This is the payload from the server.
62   * This should be parsed out as what ever objects are expected.
63   * Could be of any length and any class type.
64   * @return the object array from the server
65   */
66  public Object[] getResponseObjects() {
67      return this.object;
68  }
69
70  /**
71   * Getter for success. This will be true if the server encountered
      no errors in running the request.
72   * If this is false, check this.reason for an error message.
73   * @return true if no errors, false otherwise.
74   */
75  public boolean getSuccess() {
```

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```
76     return success;
77 }
78
79 /**
80  * This should be called passing in any non-null String before
81  * sending back to the server.
82  * If there is no error message, pass a success message
83  * @param r a reason why the request was not successful
84  */
85 public void setReason(String r) {
86     this.reason = r;
87 }
88
89 /**
90  * Get the reason why a request did not succeed. If this.success is
91  * true then this should contain a success message.
92  * @return the reason why the request did not succeed
93  */
94 public String getReason() {
95     return reason;
96 }
```

4 Explanation of the System Design

4.1 Nature of the Network Connection

The type of network connection chosen for the system was a connection using Streaming Sockets utilising a TCP connection with an Object Input and Output Stream wrapper. This enables serialised objects to be written and read from the stream. Using this method makes sending data that is of an unknown size easier as it can be encapsulated in an object.

The server holds an open connection between the server and the client. This method was chosen to allow whole objects to be transferred. The server creates a new Session (which extends thread) in which the connection to the client is maintained.

The system creates connections to clients on the fly; this allows an improved level of flexibility and scalability in comparison to a pooled connection style. If pooled connections were used in the connections between the server and clients would be limited to the size assigned to the pool. On the fly on the other hand has more elasticity creating connections when needed.

Using this style of network connection supports the protocol that was devised for this project. Two classes, Request and Response, were designed for sending to and from the server and client. A formalised and standardised method of communication will simplify synchronising the two programs. The client can set flags, messages, and payloads in the Request object ready to be received and interpreted by the server. Then the server will set flags, messages, and payloads can be set in the Response object to be received and processed by the client.

4.2 Server Data Structure

The session stores the name of the user and the server holds a linked list of sessions. The reason for using a linked list is that linked lists provide a higher degree of flexibility in comparison to static arrays when it comes to adjustments to the structure. Static arrays have a fixed size and do not provide this level of flexibility. Linked lists are not stored in contiguous memory locations. In a linked list every node contains an element and a link to the next element. The allocation is not static instead it is dynamic. Another disadvantage of using static arrays is the complexity of position-based insertion; if you wanted to insert an element at a position already in use, the elements in the array

would need shifting to allow space to insert the new element at the desired position. Whereas linked lists allow insertion at arbitrary points in the list.

A Film class and a Booking class were designed to hold and pass around the data relevant for each entity. This made manipulating and storing the data much easier.

4.3 Client Server asynchronous communication

To deal with asynchronous communication the server created a separate thread that sets up new a listening port to accept urgent message connections from clients. The client connects to this separate listening port and waits for the urgent message in the new thread and updates the urgent message GUI JFrame. The asynchronous communication uses a separate thread and listening port to ensure that urgent messages do not get mixed up with normal request/response messages due to the asynchronous nature of them being able to come at any point. The protocol could have been designed to incorporate the urgent message information but this approach seemed overly complicated and so was not implemented.

4.4 Additional Features and Enhancements

Extra features have been added outside the requirements of the specification. A description of these features is listed below.

4.4.1 Graceful Quit

A graceful quit feature has been added to allow all clients to finish their session before shutting down the server. This works using a loop that checks all the clients in the session list until all clients have finished their sessions. Alternatively there is a force close option that terminates the server regardless of the client's state. This method iterates through the list of clients terminating their connection. The graceful quit feature ensures that any clients already connected can carry on with their session before shutting down the server but no longer accepts new clients. An urgent message is also sent to all connected clients notifying them that the server would like to shut down.

4.4.2 Server Log File

Another additional feature implemented is the server log file. The system created an instance of the log class each time the server is started. This creates new file, which is named by the current time

and date. Whilst the server is running it logs all activities such as errors, connected clients and client requests. The logging methods were designed to allow any message to be mirrored to standard out or standard error (based on the message type). When instantiating the Log object, a boolean can be passed into the constructor to specify whether to append to one log file or to create a new file named by the current time. Refer to Appendix A for an example of a log file saved by the system.

4.4.3 Graphical User Interface

To implement a Graphical user interface (GUI) in java it is necessary to use the Abstract Window Toolkit (AWT) and the Swing packages. These packages provide a variety of GUI components that can be positioned within a Frame. These components can perform different event driven actions using the listener methods.

The GUI uses a JFrame with a tabbed pane inside it. It has four panes: Create Booking, Amend Book and Delete booking. Refer to Appendix C1 for examples of the tabbed panes. The 'create booking' tab uses JComboBoxes to list: films, dates, times and number of seats. Appendix C1 shows examples of the JComboBox. The interface uses a JButton as the submit button to send a booking request to the server as seen in Appendix C1. Other components used in the interface were the JSpinner and JTextField. See Appendix C2 & C3 for examples of the mentioned components.

4.4.4 Administration facilities

To enable easy editing of the films data in the system, an administrative command line interface has been designed which allows adding and deleting of film information from the text files. When run, this interface will ensure that it is safe to edit the text files by polling the server to see if it has been closed down. Once the server has been shut down the data will be at a consistent state and so the text files can be edited. This facility allows a film to be chosen from a list to be deleted, or a new film to be added.

4.4.5 Amend Bookings

For a user-friendly client, an amend booking feature was added so that users can quickly and easily alter the number of seats they would like for a specified booking. The list of bookings is requested from the server when the tab is switched to so that the information is always up to date. The stepper then allows the user to choose a new amount of seats. This feature was implemented

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by utilising the delete and make booking methods that had already been designed for the respective features.

6 References

GitHub Help. (2012). GitHub Bootcamp. Available: <http://help.github.com/>. Last accessed 23/04/2012.

Read, N and Shippey, R. (2012). Systems Software JavaDocs. Available: <http://robertshippey.github.com/Task2/>. Last accessed 23/04/2012.

Read, N and Shippey, R. (2012). Systems Software Repository. Available: <https://github.com/RobertShippey/Task2>. Last accessed 23/04/2012.

7 Appendices

Appendix A: GitHub Help Sheet – Systems Software

Intro

GitHub is a version control system (VCS). This means that, used correctly, it will keep a history of all changes to files. Actually it's a distributed VCS, which means that the repository you have locally is a whole repository whereas other systems only keep recent changes locally. That allows you to easily view past revisions of a file, and revert to previous version and manage different 'branches' of changes.

Before attempting to use GitHub for Systems Software coursework, I would suggest running through the introduction that GitHub provides. It will walk you through the extreme basics of installing, setting up your SSH keys, and other things. This document is purely meant as a quick reference for common tasks.

Basics

Cloning

As the Systems Software repository is already created, you only have to clone them to your local machine.

```
$ git clone https://github.com/RobertShippey/Task2.git  
$ cd Task2
```

This 'git clone' downloads all the relevant repo files into a new folder of the same name. You can then cd into that folder.

Branches

Can you start making edits to the code now? Yes, and no. You could, but you would be making edits on the default branch. A branch is a sequence of commits that are based on code from one time, but are separate from other commits. Standard practice dictates that master (this is what we call the default branch) is always stable and edits are made in branches of master. This helps to make sure your changes reflect up to date code, and you don't accidentally break the system with a bad commit.

```
$ git checkout master  
$ git branch mynewbranch
```

By checking out master, you're making sure that your new branch will be based on stable code. You create your new branch with a name that describes what you plan to change. Now you've made it, checkout your branch to switch to it.

```
$ git checkout mynewbranch
```

Committing

After you've made some changes to your code, you'll want to commit them locally. You will remember this concept from SDI1 last year. Firstly you need to stage files before you commit (akin to ticking the checkbox next to your files in the Tortoise Commit pane). You only stage the files that you have changed to stop commits from getting too big.

```
$ git add mychangedfile.java anotherchangedfile.java
```

You can check which files have been staged with:

```
$ git status
```

This will show you files that have been modified and if they are staged or not.

Once all the files you have changed are staged you can commit your changes locally. Remember, VCS's only save changes to files not the whole file every time. This saves space and allows branches to be merged with relative ease.

```
$ git commit -m "improved search algorithm"
```

I suppose some explanation of that is needed. The -m flag means that you want to add a message to your commit, this is highly recommended to let others know what you've been up to, the string in double quotes is your message. Using this method, your commit message is limited to about 50 chars. If you want to write more about what you've done you can use a text file as your commit message.

For this, keep line widths to 50 chars for the title and 70 for the descriptions. Also, the description and title should have one blank line between them. Now you can use the -F flag to use the file you've created as the message.

```
$ git commit -F message.txt
```

Push and Pull

You can commit locally as many times as you like, and it's better to commit more often than less often. I'd recommend getting into the habit of committing regularly because it makes you think about what changed you've actually made. After a while though, you want to push your commits to the server. This makes your changes available to everyone else and obviously keep another copy of the code incase your hardware fails. Here origin is the name of the server to push to (automatically named) which is the same as what we cloned from. Also, the -u just keeps all branches up to date.

```
$ git push -u origin mynewbranch
```

If you want to update your local repository with changes that others have made then you use the pull command. This should automatically update all the branches that you've been working with.

```
$ git pull
```

If you want to work on a branch that someone else has been working on, you can check that out in the same way as before.

```
$ git checkout someoneElsesBranch
```

This will pull the commits from the server because you don't already have them locally.

You should remember clone, pull, commit, and pull from SDI1 last year. We used Mercurial which is another VCS so the ideas should be quite similar.

That should cover your minimal requirements. As mentioned, go through GitHubs bootcamp because it explains things a lot clearer than I can. As a slightly relevant side note, all the help pages on GitHub are stores in a repo that the community can clone, branch, fork, commit, pull, update, push.

Advanced

Pull Requests

Okay, so you've got to the point where the branch you've been working on is finished and tested or you're stuck on something and would really like other people to look at your code and add some commits. This is where GitHub.com's Pull Request feature shines.

Pull Requests were built as a way of controlling how people merge code into others branches but they're also a great way of getting feedback.

Log on, navigate to the repo, and switch to the branch in question

Hit the 'Pull Request' button

Ensure that your commits are going 'into master from <yourBranch>'

Write a description, mention that you think your new feature is stable or that you can't get something to work and assign people if you like.

Then hit send.

Now other people (namely; me) will see that you've submitted a pull request and look at the things you've changed. They can commit to your branch, which will show up in the pull request. They can add comments on the website to give feedback. If you were proposing a new feature to be added into master then once someone has reviewed your work and given you the thumbs up you can hit 'Merge pull request'. Having someone approve you merge into master isn't required but it's very good practice. GitHub will then automatically take your commits and apply all the changes to the master branch, therefore adding your new feature or bug fix to the stable branch.

If everyone gets into this habit of creating a branch, making edits, pull request, review, merge, then we will have a very smooth and clean development process, and the only thing that any one person can cock up is their own branch.

Issues

As you know, we're expert coders and eagle eyes debuggers so we won't ever have any problems with our code. LOLJKS, we're human. But luckily, GitHub has another feature on its website to help us mere mortals identify and detail the problems that will arise in the code. GitHub call it Issues, I call it a godsend.

If you see something wrong someone else's code, or have an issue in yours that you think someone else could help with you can create a new Issue on the repo to let them know.

People can commit to the issue and add comments to discuss the problem (it's not a slugging match about peoples code). The web interface is simple so I won't patronise you by explaining it. What I will highlight though, is how to associate a commit with an issue. Each issue has a number which you can see from the URL on GitHub, if you include #n in your commit message GitHub will kindly mention your changes in the issue page. Thank you GitHub.

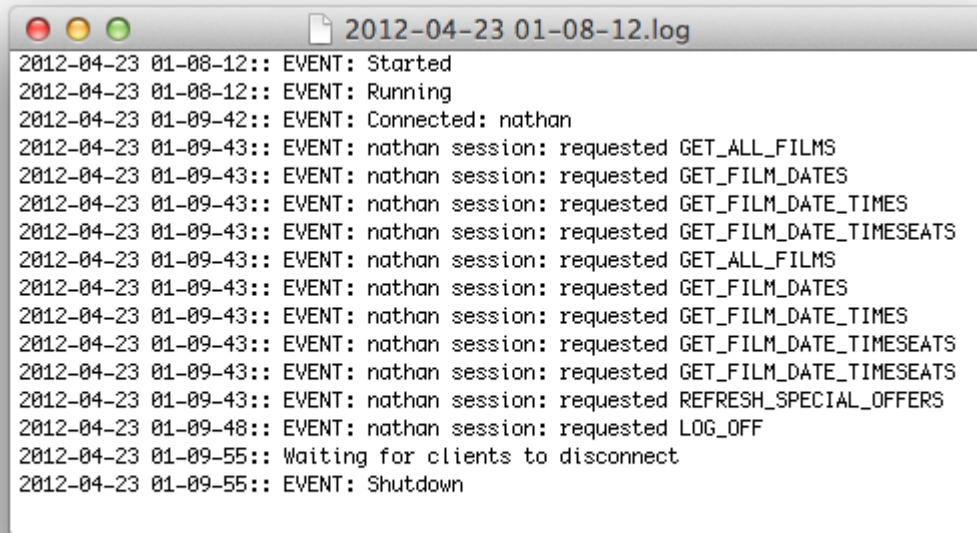
If you're sure that your commit fixes the problem you can mention 'closes #3' in your commit message and the Issue will say that your commit fixed it and close the discussion so that everyone can buy you a pint (no promises).

Outro

Places that you can get help are (in order of preference); [GitHub help](#), [Google](#), and [Robert](#). Good luck and happy coding!

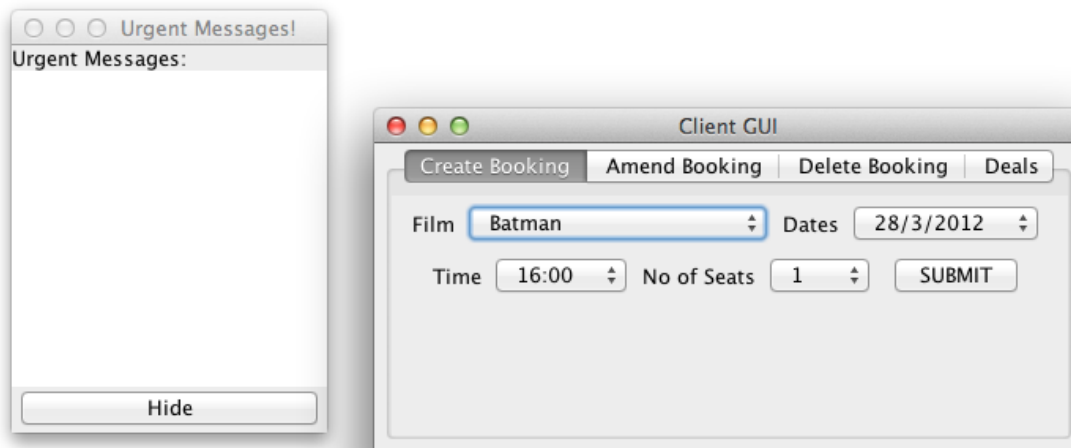
```
return 0;
```

Appendix B: Example server log



```
2012-04-23 01-08-12:: EVENT: Started
2012-04-23 01-08-12:: EVENT: Running
2012-04-23 01-09-42:: EVENT: Connected: nathan
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_ALL_FILMS
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATES
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATE_TIMES
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATE_TIMESEATS
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_ALL_FILMS
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATES
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATE_TIMES
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATE_TIMESEATS
2012-04-23 01-09-43:: EVENT: nathan session: requested GET_FILM_DATE_TIMESEATS
2012-04-23 01-09-43:: EVENT: nathan session: requested REFRESH_SPECIAL_OFFERS
2012-04-23 01-09-48:: EVENT: nathan session: requested LOG_OFF
2012-04-23 01-09-55:: Waiting for clients to disconnect
2012-04-23 01-09-55:: EVENT: Shutdown
```

Appendix C1: JFrame with tabbed Pane



Appendix C2: JSpinner Example



Appendix C3: JTextField Example

